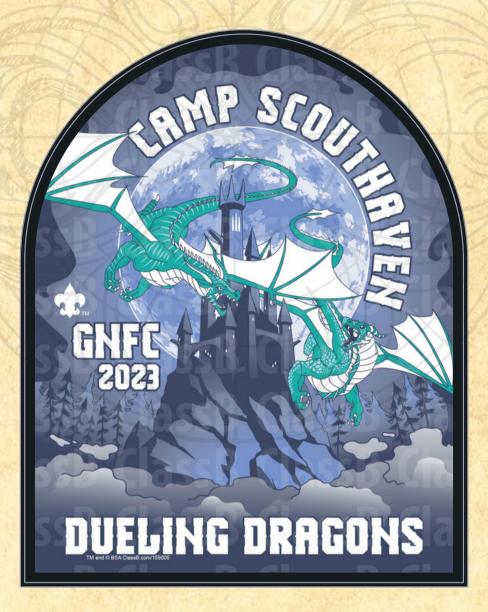
CAMP SCOUTHAVEN scouts, BSA GUIDEBOOK



















THE MISSION OF THE BOY SCOUTS OF AMERICA

To prepare young people to make ethical and moral choices over their lifetimes by instilling in them the values of the Scout Oath and Law.

AIMS AND METHODS

The Aims of Scouting are Character Development, Leadership Development, Citizenship Training & Personal Fitness.

The methods used to achieve those aims are Ideals, Patrols, Outdoor Programs, Advancement, Association with Adults, Personal Growth, Leadership Development, & Uniform.

THE MISSION OF CAMP SCOUTHAVEN

To deliver the promise of Scouting by instilling a spirit of adventure, fun, and discovery in all Scouts, using the outdoors as a classroom.

NYS DEPARTMENT OF HEALTH

In New York State, summer camps must have a state, city, or, county health department permit to operate legally. These permits are issued only if the camp complies with the state's health regulations. More Information about these requirements is available at https://www.health.ny.gov/publications/3601.pdf

SPECIAL REQUESTS

Please make sure to submit a Special Request Form at least two weeks prior to your stay at camp. A request needs to be completed for any Food Allergies / Dietary Needs, Electric Needs for CPAP / Medical Reasons, and to bring a trailer. The Special Request Form is available online at wnyscouting.org/scouthaven. A \$25 late fee (per person) will be charged to each participant who fails to request Dietary Accommodations at least two weeks before their camp session.

CAMP SCOUTHAVEN

Camp Scouthaven is owned and operated by the Greater Niagara
Frontier Council of the Boy Scouts of America. The camp is inspected
by the New York State Health Department and the National Council
of the Boy Scouts of America. Copies of our most recent inspections
are available at the Council Service Center. Camp Scouthaven is
operated for all registered scouts without regard to race, age,
disability, religion, or national origin.

SBSA SESSIONS

Session 1 - 7/9 to 7/14 Session 2 - 7/16 to 7/21

2023 PRICING

\$460 - Scouts BSA \$200 - Scouts BSA Additional Adult

2023 PAYMENT SCHEDULE

12/1/22 - \$100 Site Deposit per Unit 1/15/23 - \$100 Bunk Deposit per Participant Due 05/01/23 - Final Payments Due

A \$25 late fee (per person) is applied to the final payment of each participant who does not complete the payment schedule on time.

ADULT LEADERSHIP IN CAMP

All adults attending and staying overnight at Summer Camp MUST be registered (Paid Adult Registration) in the BSA and have valid Youth Protection Training. It is the Greater Niagara Frontier Policy that all adults must have a paid adult registration with the BSA. Any adult that arrives at Camp that does not have a current paid BSA registration and Youth Protection Training will not be permitted to stay overnight. Units must turn in a Roster showing Paid Adults (Merit Badge Counselor, Lion Partner, or Tiger Adult are not Paid Adult Positions) that are registered with their Unit by June 30, 2023. Two-deep leadership is required in camp at all times. Two adults must be at least 21 years of age or older. For co-ed or female units, one adult over 21 must be female.

SCOUTS, BSA ADULT FEES

During Scouts, BSA sessions units receive free leaders to provide supervision of their unit. Units with fewer than 6 scouts receive one free leader, units with 6 or more scouts receive two free leaders, and units with 20 or more scouts receive three free leaders. Additional adults are welcome.

CAMPERSHIPS

Families in need of financial assistance are encouraged to apply for a GNFC Campership. No camperships are available for adults. Camperships can contribute up to 50% of a campers fee. Please go online to wnyscouting.org/Scouthaven to apply. Campership applications will be accepted between 01/01/2023 and 03/01/2023.

GUIDEBOOK LAST UPDATED 11/10/2023

WELCOME HOME

Hear ye, hear ye! Let it be known your presence is hereby formally requested at Camp Scouthaven this summer!! Enter the dragon's lair, and take on the challenges within. The campaign that awaits will force you to make an important choice. Will you make the right one?

Join us at Camp Scouthaven in 2023 for Dueling Dragons.

Speaking on behalf of our staff, volunteers, and council, Welcome Home Again! Planning helps to ensure everyone gets the most out of summer camp. Please share this and the Leaders & Parents Guidebook with those in your unit attending camp. Our staff, volunteers, and committees have been working double time to release this Program Guide earlier than ever before to help with your unit's planning.

This spring expect to see the last pieces of the puzzle come together as we finalize the special program schedules, awards, and more.

This summer we are working to embrace more technology around camp to better supplement our time spent outdoors. This spring we will be launching a smartphone app for participants to use at summer camp. This app will feature the latest schedules, reminders, and more.

All registered participants will receive an email invite to join. In addition, Blue Cards are no longer required for Merit Badge classes.

Each unit will receive a Completion Report detailing what requirements were met at camp by the Monday following the session.

We can't run camp without our volunteers, friends, and families. As we work through the winter into another year of camp, I hope everyone will join in on the fun. Whether coming to our Beaver Weekend to help with service projects, or spending some time with us out at summer camp leading programs and projects, either on your own or when you attend with your unit.

If you have any area of interest please let us know!

Please feel free to contact us anytime if we can help prepare your unit in any way for camp.

Josh Stellrecht - Camp Director & Stacey Ramos - Program Director

Follow us on Facebook and visit www.wnyscouting.org/scouthaven to stay up to date on all things Camp Scouthaven!

MEET THE 2023 LEADERSHP TEAM

Josh Stellrecht

Camp Director

716-572-6692

Josh@gnfccamps.org

Josh brings over 14 years of summer camp experience to our team. He has served in Aquatics, STEM, and management positions before at our camps.

Contact Josh to apply for Camp Staff, for Trading Post Information, and Pre-Camp Questions. Stacey Ramos

Program Director

716-572-6692

Stacey@gnfccamps.org

Stacey returns for her third summer as Program Director at Camp Scouthaven. Before joining our staff, Stacey ran GNFC's day camp programs.

Contact Stacey with your program questions about schedules, adventures, activities, or overnighters.

Bob Blatz

GNFC Operations Manager

716-512-6215

Bob.Blatz@scouting.org

Bob supports Summer Camp operations as our registrar. Before working in the Operations Office, Bob served as SDE and Summer Camp Commissioner.

Contact Bob if your unit needs assistance registering or paying for Summer Camp.

Chris Matthewson

Camp Advisor

716-512-6209

Chris.Matthewson@scouting.org

Chris supervises Summer
Camp Operations in addition
to his role as Onondaga
District Executive.

Contract Chris if you need anything and aren't sure where to start.



ARRIVAL DAY

TIME	SUNDAY		
1:00 PM	Unit Check In		
2:00 PM	Onit Check in		
3:00 PM	Camp Orientation		
4:00 PM	Camp Orientation		
5:00 PM	In Site Time & Leader's Meeting		
5:30 PM	Retreat		
5:45 PM	Dinner		
7:00 PM	Religious Services		
8:15 PM	Campfire Assemby at Dining Hall		
8:30 PM	Opening Campfire		

UNIT CHECK IN

Check In will be between 1PM and 3PM Sunday at the camp parking lot. Once all vehicles in your party have arrived, check in with your roster at the shelter.

CAMPORIENTATION

You will be assigned a Unit Guide to aid your unit in the following tasks. The order of which will be dependent on wait time at each station: Medical Recheck, Aquatics Orientation & Swim Tests,

Camp Site Gear Drop & Camp Tour.

Gear will primarily be transported to each campsite on foot.

Wheelbarrows are available for use in the parking lot.

On a per-case basis personal vehicles may be permitted to move gear. Advanced notice is required for unit trailers.

Every participant (youth and adult) is required to complete the Medical Re-Check and Aquatics Orientation. Have your Medical Form & OTC Form completed and in hand during check in.

If you have not pre-tested, make sure you have swim attire ready to put on shortly after arrival at camp. After a brief orientation, each participant will complete a swim test. Pre-test dates, if available, will be announced this spring.

Below are the requirements for each ability level.

Swimmer's Test (Blue)

- Jump feet first into water over your head and surface;
 Swim 75 yards in a strong manner using one or more of the following strokes: sidestroke, breaststroke, trudgen, or crawl.
- Swim 25 yards on your back, using an easy, resting stroke.
- Rest by floating

Beginner's Test (Red)

- Jump feet first into water over your head, come the surface, level off, swim 25 feet, turn sharply
- Swim back to the starting point.

Non-Swimmer (White)

- Bop and splash in water up to your waist.
- Anyone who was either unable or does not wish to complete the other ability levels.

LEADERS MEETING

A brief SPL & Leaders Meeting will take place at Lakeside Lodge at 5:00PM.

DINNER & FLAGS

Dinner will take place at 5:45PM as normal.

All units will line up at the Parade Field at 5:30PM.

RELIGIOUS SERVICES

Services are offered Sunday Evening at 7PM. A Roman Catholic

Mass and an Interfaith Service will be offered.

Field Uniforms are worn during services.

OPENING CAMPFIRE

Units will meet wearing the BSA Field Uniform in front of the Dining Hall at 8:15PM for the opening campfire. Once all units are accounted for, staff will guide units to the Pine Bowl.

Be sure to bring a chair or blanket if desired.

CAMP WIDE EVENTS

FLAG FORMATIONS

At 7:45am and 5:30pm each day, the camp assembles to raise and lower the colors.

Troops should arrive as a group. BSA Field uniforms are expected at Breakfast and Dinner Formations. All troops are highly encouraged to serve as the camp color guard once during the week. Sign up at an SPL meeting if your Troop is interested in participating.

Units will report directly to the front of the Dining Hall for lunch daily.

CAMPFIRES

On Sunday night, the camp staff hosts an opening campfire in the Pine Bowl. Patrols are encouraged to contribute a skit, song, run-on, or cheer for use at the closing campfire on Friday afternoon. If your patrol would like to participate in the closing campfire, please sign up at an SPL meeting. All troops should plan to stay for the closing campfire. Between skits, many of the sessions award winners will be recognized.

FELLOWSHIP FIRES

On Tuesday evenings, every troop is invited to participate in a fellowship fire. You may invite another troop, or several troops, to your campsite for food, fun, fellowship, songs, skits, and games. Make sure to invite any staff members you want to attend. Host troops that sign up at the Tuesday leader's meeting will receive a watermelon delivered to their campsite for the fire!

LEADERS MEETING

Each day following Breakfast, a brief leader's meeting will take place on the Lakeside Lodge porch. Each unit should send at least one leader daily. SPLs and a buddy for each until will meet daily following lunch.

SCOUTS, BSA SESSION SCHEDULE

TIME	SUNDAY	M-TH	FRIDAY		
6:30 AM		Sunrise Programs			
7:45 AM		Flag Formation			
8:00 AM		Breakfast			
9:00 AM		Period A			
10:00 AM		Period B	Special Activities		
11:00 AM		Period C			
12:15 PM		Lu	inch		
1:00 PM	Unit	Sie	esta		
2:00 PM	Check In	Period D	Campwide Games		
3:00 PM	Camp Orientation	Period E	2:00PM to 4:00PM		
4:00 PM	Camp Orientation	Period F	Family BBQ		
5:00 PM	Leader's Mtg	In Site Time	4:30PM to 5:45PM		
5:30 PM	Ret	Flags & Closing Campfire			
5:45 PM	Dir	6:00PM			
7:00 PM	Religious Services	Evening Programs	Camp Adjourned 7:200M		
8:30 PM	Opening Campfire	Late Programs	Camp Adjourned 7:30Pl		

^{*} Periods end 10 minutes before the hour.

Post Breakfast Leaders' Meeting @ Lakeside Porch
Post Lunch SPL & ASPL's Meeting @ Lakeside Porch

SERVICE AT CAMP

All units are encouraged to perform service projects while at camp. Adults are also encouraged to volunteer in areas around camp during their free time.

Ask the Commissioners how you can get involved.

RECOGNITION

Troops are encouraged to hold Scoutmaster's Conferences, Boards of Review, and Courts of Honor while at camp. Let us know how we can be of assistance. We also offer numerous awards scouts and leaders can complete during their stay at camp.

UNIT ACTIVITIES

Each troop should plan to include several troop and patrol activities during their week at Scouthaven. Troop hikes, service projects, campfires, Courts of Honor, and family visits are all great ways to add to your camp experience. Let us know how we can help you to customize your troop's summer camp program.

GAGA TOURNAMENT

Tuesday Evening, each patrol is invited to complete the camp-wide Gaga Tournament. Patrol will sign up at the SPL meetings Monday and Tuesday.

THE ORDER OF THE ARROW AT CAMP

The purpose of the OA is to recognize those campers who best exemplify the Scout Oath and Law in their daily lives. The OA Lodge is a central part of Camp Scouthaven. Celebrate Order of the Arrow Day with the staff and Ho-De-No-Sau-Nee Lodge on Tuesdays. Lodge Members are invited to wear their OA sash to breakfast and dinner.

GATEWAY COMPETITION

We are challenging you all to build a fantastic gateway for each of your sites. The gateway that is determined to be the most impressive while excelling in the uses of your scout skills.

criteria will be measured on a scale of 0-5.

Five being mind-blowing, and o being non-existent.

Criteria: Originality & Theme Usage, Functionality, Quality of work, & Utilization of Scout Skills.

FAMILY BBQ

Troop family members are invited to the Family BBQ on Friday Afternoons at 4:30PM. BBQ Tickets can be pre-ordered online at wnyscouting.org/scouthaven beginning May 1st. Orders can be placed at camp as well by Monday Night at the Trading Post.

CHAPLAINCY

Religious Services: A Roman Catholic Mass and an Interfaith Service will be offered Sunday Evening following dinner. BSA Field Uniforms are worn during services.

Chaplain's Aides: Aides have a unique opportunity to become involved during their time at camp and contribute to Scouts' and Scouters' spiritual welfare. There will be a meeting on Monday 5:00PM at the Dining Hall Chaplain's Aides.

Scouthaven Religious Award: Take part in the new Scouthaven Religious Award this summer at camp!

More information coming this spring.

THE BUDDY SYSTEM

No Scout is allowed to travel anywhere in camp alone. Buddies do not need to be from the same troop but should be within 2-3 years of age. A Scout found without a buddy will be escorted to their destination and their name will be submitted to the Camp Director. A second offense will initiate a conference with the scout, troop leadership, and the Camp Director. A third offense will lead to the dismissal of the Scout from camp.

PRE-CAMP EVENTS

CAMP MANAGEMENT OFFICE HOURS

Each month leading up to camp, join our Summer Camp Management Team for virtual office hours. Come visit with us and bring your questions, concerns, and suggestions. Let us know what we can do to help your unit this summer.

Registration is available online at wnyscouting.org/scouthaven

Dates: 1/17, 2/21, 3/21, 4/18, & 5/16 Each date runs drop in sessions from 7PM to 8PM.

2023 UNIVERSITY OF SCOUTING

Saturday, March 25, 2023 7:30AM to 4:30PM

Notre Dame High School 73 Union Street Batavia, New York

Make sure to visit us at University of
Scouting at our informational table to see
all the excitement planned for this
summer. Expect to learn more about our
program plans and have the opportunity
to ask questions and provide suggestions.

LEADERS & SPL PRE-CAMP MEETING

All leaders and SPLs are invited to join our pre-camp meeting. We will be presenting updates, reviewing any changes, and answering your questions.

The meeting will be June 20th at 7PM at the Council Office and available on Zoom.

SCOUTHAVEN BEVAER WEEKEND

Save the Dates: 6/16/23 to 6/17/2023 More information coming this spring

PROGRAM AREAS

Trained adult staff members oversee camp program areas. In addition to merit badges, they offer many open programs. Encourage each other to visit each area during your week at camp.

AQUATICS

There are three different areas for swimmers of different abilities—white (Non-Swimmer), red (Beginner), and blue (Swimmer). Ability checks will be assessed for all campers as part of the Sunday check-in process if campers have not pre-checked. The opportunity always exists to improve one's level with individual instruction. Adult Leaders are always encouraged to volunteer their time as lookouts when possible. An Introduction to SCUBA class is also offered each week.

Activities at Crystal Lake include:

- Diving Platform
- Polar Bear Swim
- Open Swimming
- Instructional Swimming Lessons
- Log Rolling
- Mile Swim Award
- Kayaking
- Rowing
- Canoeing
- Stand up paddle boarding
- Paddleboats



Blue level swimmers or a blue and red level swimmer may operate rowboats and paddleboats.

Blue level swimmers are the only people allowed to operate canoes, kayaks, and Stand Up Paddleboards.

ACTIVITIES

The Activities Area is where you can find many of the campwide events, Gaga, Biking, basketball, and much more. This area is also home to some additional merit badge offerings targeted at older scouts and scouts looking for more Eagle Required badges. The Activities Area is primarily located at the William Mattar Center.

CRAFT LODGE

The Craft Lodge Staff is always available to help Scouts learn new skills. There are many tools and supplies available for your craft or art projects. The Craft Lodge is located at Safari Lodge. Special programs at the Craft Lodge include:

Silk Screening, Boondoggle, Woodcarving, Pottery Wheel & Kiln, Basketry, Leatherworking, Patrol Flag Construction, Sculpture, Tie-Dye and so much more. The Craft Lodge is located at Safari Lodge.











ECOLOGY

The Ecology area aims to make Scouts more aware of the natural world. The staff encourages Scouts to stop by with questions about any natural features they find at camp and in the stars. Ecology is located at the Loegler 2 Cabin.

Open Program highlights include: Nature Scavenger Hunt, Leave No Trace Training, & Stargazing.



SCOUTCRAFT

Scoutcraft helps to foster a connection to the land. At camp, the Scoutcraft area is full of traditional scout skills and games. The staff is also available to work on Totin' Chip, Firem'n Chit, and many Tenderfoot through

First Class rank requirements.

Other activities include:

• Paul Bunyan Woodsman Award, Order of the Knot
and Order of the Flame Awards

• Fishing Derby

• Pioneering Projects

• Cooking Demonstrations

• Geocaching and Orienteering

• Wilderness Survival Overnighter

Scoutcraft is located at the Loegler 1 Cabin.











SHOOTING SPORTS

Come down to the Shooting Sports Ranges to shoot archery, and rifle during open shooting time. Learn about shooting techniques from our extraordinary staff. New York State Penal Code requires rifle users to be 12 years of age. Camp policy is that shotgun users to be age 13 and older. There is no minimum age for archery. Be sure to check out our Shotgun and Rifles Ranges built during 2021!

Our many special activities include:

- · Chalkball Shooting
- · Black Powder Rifles
- · NRA Postal Matches
- · Hatchet and Knife Throwing
 - · Open Shooting

STEM CENTER

Our STEM Center hosts activities aimed at our experienced and older scouts. The STEM Center, located at Lakeside Lodge seeks to expand Science, Technology, Engineering, and Mathematics topics and concepts throughout Camp Scouthaven, using the outdoors as a classroom.

Program Highlights Include:

- · 3D Printer & Pens
 - · Programming
- · Engineering Challenge and more

Personal laptops, tablets, and other electronics besides cameras should be left at home.

CAMP THUNDER ROCK



We're excited to announce our new First Year Camper Program, Camp Thunder Rock.

Our new 1/2 day program brings us back to the roots of scouting. This area features rank requirements and activities best suited for first-year campers and provides a focus on skill mastery with fun, hands-on instruction.

To allow for smaller group instruction and greater flexibility for the scouts, we will be offering 2 half-day sessions. Participants will attend either Periods A, B, & C **OR** D, E, & F daily.

Camp Thunder Rock is located at Boss Lean Too.

On Thursday Afternoon (5PM), Scouts will hike from the Boss Lean Too area up Council Hill to start their ultimate overnight experience. There they will eat dinner with their patrols and participate in a series of challenges to culminate everything they have learned in the program. Following a snack and spirited campfire, they may choose to sleep out under the stars, in a tarp shelter, or in a tent provided by their troop. Each troop with Scouts attending the overnighter is required to send an adult leader for the night.

If this creates a hardship for your unit, please contact Camp Management.

A list of requirements covered will be issued at the end of each week. However, it is each troop's responsibility to verify that the skills have been mastered by the Scouts before signing off on their rank requirements.

TRAINING OPPORTUNITIES

Fuels Safety Orientation

Required for any troop that will be using liquid fuels in Scouting. This course uses instruction and hands-on training to safely handle and use liquid fuel stoves and lanterns.

This training is meant for adult leaders.

Leave No Trace Awareness Workshop

This workshop details the seven Leave No Trace principles and how they are applied to the Scouting program.

This course is for both youth and adults.

Life to Eagle Seminar

Members of the Council Advancement Committee conduct the Life to Eagle seminar. This training is required for Life Scouts to attend before starting their Eagle Project.

Safe Swim Defense & Safety Afloat

These courses detail the BSA procedures for swimming and boating safety. Every troop that uses aquatics as part of its program must have at least one adult who holds a current training certificate. Safe Swim Defense/Safety Afloat training must be renewed every two years. These courses are also available year-round online.

STAFF DEVELOPMENT TRAINING PROGRAM

Camp Staff Aids in our Volunteer Staff Development Program will gain leadership-focused camp experience.

Participants will learn skills to prepare to become full-time staff members in the future and to develop skills to bring back to leadership positions in their units. In addition to training alongside our staff, participants will be teaching assistants during instruction, be den chiefs during Cub Scout sessions, and have the opportunity to earn Merit Badges. This program is designed for those who are 15 years old and will be 16 years by 7/1/2024.

MERIT BADGES

Merit Badge Instructors are qualified members of the camp staff under the direct supervision of an adult area merit badge counselor. Counselors at camp may not necessarily be recognized counselors outside of summer camp.

All merit badge offerings have been approved by the Council Advancement Committee. Scouts will meet the most current merit badge requirements. At no time will a merit badge requirement be waived or altered by a member of the camp staff. Camp conditions may require the limitation of optional requirements for some badges.

Prerequisites

For many badges, not all requirements can be met at camp. Scouts should come prepared on the first day of class with all prerequisites completed.

In some cases, this will require a Scoutmaster's note and signature, in others it will involve bringing projects to camp. A Scout who does not complete all requirements will receive an incomplete (partial). This can be finished after camp under the supervision of a recognized merit badge counselor.

Scoutmasters must give permission before a Scout can begin work on a merit badge. Certain badges are more appropriate for more experienced Scouts. It is the Scoutmaster's responsibility to ensure that a Scout attempts appropriate badges and to make sure their scouts are informed of any prerequisites and/or extra fees that are associated with their activities.

Independent Study Merit Badges

Independent Study Merit Badges are not taught in a typical class setting. They require extensive individual work outside of the program area. Typically before attending camp, scouts must complete all requirements not directly involving a merit badge counselor. Scouts interested in taking Independent Study merit badges need to meet with the Area Director early in the week to schedule meeting times. We will do our best to honor any requests and offer any merit badges for which we have the supplies, staff, and time.

Registration

Merit Badge Registrations are only accepted online. Registration opens on 2/1/2023 after Bunk Deposits have been completed. Merit Badge selections should be made by 5/1/2023. Camp Coordinators should register their entire troop as a whole. All classes have size limits. Every effort will be made to accommodate a troop's preference, but first choices cannot be guaranteed. Please contact us if you need assistance.

Friday Sessions

Built into our schedule is time for scouts to complete requirements for badges they do not finish during the week. Friday morning from 9:00 to 11:45AM every program area will be open for scouts to finish merit badge requirements. For those scouts who are caught up a list of special activities and badges will be announced this Spring.

Any scouts who wish to work on existing partial merit badges should contact the appropriate Area Director by Monday night to schedule time to work on requirements. Be sure to bring the incomplete blue card / record.

One Stop Merit Badges

Throughout the week one stop merit badges which meet for an hour or two outside of normal class times will be available.

A details list will be announced this spring. Registration for these classes will be at the Camp Office during your session.

Paperwork Pick Up

Completed paperwork, patches, etc. will be available for pick up from the camp office following the closing campfire. Unclaimed items will be forwarded to the Council Service Center. Please check your mailbox often during your stay.

Blue Cards are no longer required. Each unit will receive a Completion Report detailing what requirements were met at camp by the Monday following the session.

MERIT BADGE SCHEDULE 2023

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Draft Schedule

Final Schedule Coming January 2023

MERIT BADGE PREREQUISITES

Canoeing 10 E Blue Swimmer Instructional Swim 6 E N/A	Area	Merit Badge / Activity	Сар	Min. Exp.	Notes & Pre-Requisites
Instructional Swim	1550				
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Rifle Shooting 20 E 1d, 1f, 1i, 12 y/o or older, Class Fee \$10		Rifle Shooting	20	F	
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Shotgun Shooting 8 E 1f, 13 y/o or older, Class Fee \$10		Shotgun Shooting	0	F	1f, 13 y/o or older, Class Fee \$10
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Space Exploration 12 E 8, Class Fee \$10		Space Exploration	12	E	8, Class Fee \$10

TRADING POST



The camp store is stocked with souvenirs, crafts, t-shirts, Scouting merchandise, pocketknives, personal hygiene items, and, of course, snacks and drinks. Leaders may purchase merit badges and cards, and program supplies for their unit. Cash, checks, and credit cards are accepted. Leaders and parents may pre pay into debit accounts for session-long usage.

T-SHIRT PRE-SALE

Take advantage and pre-order your 2023 Camp T-Shirt (artwork seen on the left) Pre-ordering guarantees your size is available and is offered at a discounted rate. Limited quantities will be available at camp.

Orders are placed online at wnyscouting.org/scouthaven between 3/15/2022 to to 5/15/2022.

SUMMER CAMP STAFF



Are you ready to be **EXTRAORDINARY?**

COME WORK WITH US!

We're looking to hire those who are ready for a summer of adventure. Staff members take on the challenge of using the outdoors as a classroom to show scouts the promise of scouting.





CAMP AREAS

ACTIVITIES
AQUATICS
CRAFT LODGE
ECOLOGY
OUTDOOR SKILLS
STEM CENTER
KITCHEN
TRADING POST

APPLY TO WNYSCOUTING.ORG/SCOUTHAVEN

CONTACT JOSH@GNFCCAMPS.ORG FOR MORE INFORMATION

SUPPLY CHECKLIST

Personal Equipment & Gear

Medical Form with OTC Form

Pack or footlocker

Complete uniform,

Order of the Arrow sash (if a member)

Underwear & socks

Scout t-shirts

Extra clothing (shorts, shirts)

Jacket, sweater, sweatshirt, pants

Hat

Rain gear

Mess kit, mug

Swimming Trunks and Water Shoes

Hiking boots, sneakers, shower shoes

Personal first aid kit

Sleeping bag or blankets, pillow

Foam or inflatable sleeping pad

Toiletries

Bath towel

Notebook, pencil, pen

Scout Handbook, merit badge pamphlets

Merit badge partials, prerequisites

Flashlight with extra batteries

Watch

Pocketknife

Water bottle

Spending money

Fishing pole and tackle

Religious materials, if applicable

Alarm clock

Insect repellent

Blanket for Movie Night

Sunscreen

Prescription Medicine

Scouts BSA Troop and Patrol Equipment

American, troop & patrol flags

Extra American flag for campsite flagpole

Lanterns, stove, fuel, liquid fuels, lockbox

Cooking kit

Campsite gateway materials

Skit and stunt supplies

Songbook

Dining Tarp

Woods tools

Rope

Clothesline

Sign in/Sign out system

Soap, hand sanitizer

First aid kit

Thumbtacks

Things to leave at home

Candles, personal electronics, valuables, fireworks, aerosol cans, and items of value.

