

# ORIENTEERING at CAMP SCHOELLKOPF

Organized by: The Buffalo Orienteering Club - <http://www.buffalo-orienteering.org>  
Boy Scouts of America,  
Greater Niagara Frontier Council (GNFC) - <http://www.wnyscouting.org>



## HOW TO DO IT

1. Using the map, navigate to the locations indicated by the small red or purple circles.
2. At the location, you'll find a 4" x 4" post. This is called a "control".
3. The number on the control will correspond to the number by the circle on the map. Also on the control will be a two letter "code". Copy that code below or on an index card to keep track of which controls you have already visited.
4. You can visit the controls in any order you wish. It may take a few visits to locate all of the controls.
5. If a control is missing or damaged, please report it to Robert Reeves at 716-930-1821.

## HINTS FOR SUCCESSFUL ORIENTEERING

1. "Map Hiking" is a great family or group activity. But, if you go by yourself, tell someone where you are going and scouts should always travel with a buddy.
2. "Orient" the map every time you look at it. That is, turn the map so that the map North points toward Magnetic North as shown by a compass. This will put the map "in sync" with the terrain and will make it easier to read.
3. Have a plan in mind for which features to follow to get to the control, such as a road, trail or stream.
4. Hold the map in your hand with your thumb firmly planted on your current location. Fold it up to make this easier. When you next look at the map it will be easier to "locate" yourself.
5. The controls are mounted on top of 4" x 4" posts, so you may have to look carefully to see some of them. In general, if you are at the feature described in the "Control Descriptions" and you turn in a circle, you'll spot it.
6. Use a plastic case to carry the map. It will protect the map from moisture and tearing.
7. Keep in mind that all maps are drawn by people, not by divine powers, so the mapper's decisions on what to show and how to show it might not be the same as what your decisions would have been. Do not be surprised if you come across new features that are not shown on the map. Remember, everything that's on the map is out there, but everything that's out there may not be on the map. Please be aware that the map may not up to date and some trails and vegetation boundaries might have changed.

### Regular (red) Course

- |                        |       |
|------------------------|-------|
| 1. Trail bend          | _____ |
| 2. Depression          | _____ |
| 3. Trail end           | _____ |
| 4. Spur                | _____ |
| 5. Trail junction      | _____ |
| 6. Hill crest          | _____ |
| 7. Vegetation boundary | _____ |
| 8. Depression          | _____ |
| 9. Clearing - N edge   | _____ |
| 10. Reentrant          | _____ |

### Score-O (violet) Course

- |                           |       |
|---------------------------|-------|
| 11. Trail / ride junction | _____ |
| 12. Hill top – NE end     | _____ |
| 13. Knoll                 | _____ |
| 14. Spur                  | _____ |
| 15. Depression            | _____ |
| 16. Shallow depression    | _____ |
| 17. Spur                  | _____ |
| 18. Knoll                 | _____ |
| 19. Trail bend            | _____ |
| 20. Knoll                 | _____ |