



# CAMP SCHOELLKOPF

## *THE COMPLETE GUIDE*

Est. 1938



**SCHOELLKOPF**  
SCOUT RESERVATION  
Scouts BSA

# *SUMMER CAMP 2020*

## 2020 Camp Leadership Team

**Josh Stellrecht**  
*Camp Director*

585-902-8503  
CD@CampSchoellkopf.org

**Chris Matthewson**  
*Program Director*

716-462-9770  
PD@CampSchoellkopf.org

**Steve Slazak**  
*Camp Ranger*

585-591-1171  
Steve.Slazak@Scouting.org

**Sara Falsone**  
*Camping Coordinator*

716-512-6216  
Sara.Falsone@Scouting.org



A Nationally Accredited Scouts BSA Resident Summer Camp  
Operated by the Greater Niagara Frontier Council, BSA. Established 1938

# WELCOME

## Dear Scouts, Leaders, & Families,

Thank you for choosing Camp Schoellkopf for your summer camp experience of 2020 and beyond. We are looking forward to an exciting adventure with you and your scouts.

This guide is an important resource for your troop. Please share it with your fellow leaders, parents, scouts, and, your Senior Patrol Leader. We've redesigned this guide to give you more information earlier than ever before!

We are intending this guide to be viewed digitally, please only print out the pages you need. All information in this guide is subject to change as we continue to develop our program, however we will keep changes as minimal as possible. The revision date is listed below.

Scouting builds character, citizenship, and personal fitness. At camp, scouts can learn new skills, make new friends, earn badges, experience nature, and practice the patrol method. Best of all, they can have fun while doing all of that.

If you have any questions or suggestions feel free to contact me anytime leading up to camp. We can't wait to see you out at camp!

Yours in Scouting,

Josh Stellrecht  
Camp Director

## Scouts, Scouters and Families,

Welcome to the 2020 Summer Camp Season at Schoellkopf Scout Reservation! Using Leader and Scout feedback, and my experience as a Scoutmaster myself, we looked to streamline program this year. We will create excitement, bring back old favorites, and increase our efficiency. We have a lot of exciting new things added which you will find as you read this guide and even more will be announced as we get closer to camp.

Our staff motto this year is "Be Extraordinary". It's an attitude and a way we will present some of the best program in the Northeast Region of Scouting, BSA. I bring over 35 years of camping experience from council, region, and national programs to the job of Program Director. I hope this reflects positively on your personal camp experience. I am ready, our staff will be ready with extensive training in the spring, and we hope YOU are ready for an extraordinary experience!

This guide will cover most of the basics and important information. Should you have more questions, please feel free to contact me any time. This will be a summer of great positives that will long be remembered. Join us!

Thank you all for making Schoellkopf "Home Again",

Chris Matthewson  
Program Director

**P.S. - Follow us on Facebook and make sure to check our website, [wnyscouting.org/ssr](http://wnyscouting.org/ssr) for updates.**

## THE MISSION OF THE BOY SCOUTS OF AMERICA

To prepare young people to make ethical choices over their lifetimes by instilling in them the values of the Scout Oath and Law.

## AIMS AND METHODS

The Aims of Scouting are Character Development, Citizenship Training, and Personal Fitness.

The Methods used to achieve those aims are: Ideals, Patrols, Outdoor Program, Advancement, Personal Growth, Leadership, Uniform, and Adult Association.

## THE MISSION OF CAMP SCHOELLKOPF

To deliver the promise of Scouting by instilling a spirit of adventure and discovery in Scouts, using the outdoors as a classroom.

## NYS DEPARTMENT OF HEALTH

In New York State, summer camps must have a state, city or county health department permit to operate legally. These permits are issued only if the camp is in compliance with the state's health regulations.

More Information about these requirements is available at <https://www.health.ny.gov/publications/3601.pdf>

*Camp Schoellkopf is owned and operated by the Greater Niagara Frontier Council of the Boy Scouts of America. The camp is inspected by the New York State Health Department and the National Council of the Boy Scouts of America. Copies of our most recent inspections are available at the Council Service Center. Camp Schoellkopf is operated for all registered scouts without regard to race, age, disability, religion, or national origin.*

TABLE OF CONTENTS	
4	Camp-Wide Activities
4	Schedules
5	Troop & Patrol Activities
5	The Order of the Arrow at Camp
6-8	Program Areas
9	Dining Hall and Camp Service
10	Training Opportunities, Recognition, & Chaplaincy
11	Path of the Warrior
12	Merit Badges
13	Merit Badge Schedule
14-15	Prerequisites
16-18	General Information
18	Emergencies & Medical Information
19	Camp Regulations
20	Youth Protection
21	Camp Map
22	Camp Coordinates
APPLICATIONS & FORMS	
23	Arthur Elder Award
24	Astronomy Awards
25	Award Order Form
26	Claim Stake
27	Crimson Arrow Award
28	Pre-Order T-Shirts
29	Schoellkopf Honor Troop
30	Scoutcraft Awards
31	Special Requests
32	Supply Checklist
33	Unit Checklists
34	W.D. Boyce Honor Patrol

# CAMP WIDE EVENTS

## Sunday Check In Schedule

01:00 to 03:00 PM	Troops arrive at camp & check in at the Doey
01:30 to 05:00 PM	Camp Tour, Swim Tests & In Site Time
05:30 PM	Retreat Begins
05:45 to 06:30 PM	Dinner
07:00 to 07:45 PM	Religious Services
08:00 PM	SM and SPL Meeting
09:00 to 10:00 PM	Cracker Barrel

## Daily Schedule (Monday thru Thursday)

06:30 to 07:00 AM	Early Morning Program
07:45 AM	Morning Flags
08:00 to 08:45 AM	Breakfast
Post Breakfast	Scoutmaster Meeting
09:00 to 11:45 AM	Morning Periods
12:15 to 01:00 PM	Lunch (Meet at Doey Ctr)
Post Lunch	SPL & ASPL Meeting
01:00 to 02:00 PM	Siesta
02:00 to 04:45 PM	Afternoon Periods
05:30 PM	Retreat Begins
05:45 to 06:30 PM	Dinner
07:00 to 08:30 PM	Evening Program
09:00 to 10:30 PM	Late Program
11:00 PM	Taps

## Friday Schedule

07:45 AM	Morning Flags
08:00 to 08:45 AM	Breakfast
Post Breakfast	Scoutmaster Meeting
09:00 to 11:45 AM	Merit Badge Make Up & Open Activities
12:15 to 01:00 PM	Lunch (Meet at Doey Ctr)
Post Lunch	SPL & ASPL Meeting
01:00 to 02:00 PM	Siesta
02:15 to 04:00 PM	Campwide Games
05:00 to 06:15 PM	Family Picnic
06:30 PM	Flag Retreat
06:45 PM	Closing Campfire

## CAMP WIDE ACTIVITIES

Camp-wide activities are a great way to get to know other scouts, leaders, and our staff. Be sure to participate in as many as you can!

### Flag Formations

At 7:45am and 5:30pm each day, the camp assembles to raise and lower the colors. Troops should arrive as a group. At the conclusion, the officer of the day will first dismiss the troop that possesses the “Coo-Stick” for the day. The remaining troops will be dismissed in order of arrival. Please walk calmly to the dining hall, being sure not to pass any members of troops in front of you. All troops are highly encouraged to serve as the camp color guard once during the week. Sign up at an SPL meeting if your troop is interested in participating. New this summer, units will report directly to the Dining Hall for each lunch.

### Leaders vs. Staff Competitions (Staff vs. Scoutmasters)

On Tuesday and Thursday at 7:15PM, the staff challenges the adult leaders in camp to friendly competitions, with no formal awards given. **These events are open to any adult in camp.** This year’s events will include:

- **Tuesday: Rat Pucking (Camp Office)**
- **Thursday: Spar Bowling (Scoutcraft)**

### Campfires

On Monday night, the camp staff hosts an opening campfire in the Roger P. Lemke Amphitheater. Patrols are encouraged to contribute a skit, song, run-on, or cheer for use at the closing campfire on Friday night. If your patrol would like to participate in the closing campfire, please sign up at an SPL meeting. All troops should plan to stay for the closing campfire. Many of the week’s awards will be given out then. It’s always a great time!

### **Fellowship Fires**

On Wednesday evenings, every troop is invited to participate in a fellowship fire. You may invite another troop, or several troops, to your campsite for food, fun, fellowship, songs, skits, and games. Make sure to invite any staff members you want to attend. Host troops that sign up at the Tuesday leader's meeting will receive a watermelon delivered to their campsite!

### **Camp-Wide Games**

On Friday afternoon, all patrols will compete against each other in the Schoellkopf Camp-wide Games. Awards will be presented to the top finishers. Sign up by Thursday's Senior Patrol Leaders' meeting where more information will also be distributed.

### **Coo-Stick Challenge**

This summer, the Coo-Stick will be awarded daily at lunch. Criteria will be announced at camp. The holders of the Coo-Stick will be dismissed first to meals each day.

## **TROOP & PATROL ACTIVITIES**

*Each troop should plan to include several troop and patrol activities during their week at Schoellkopf. Troop hikes, sleep-outs, meals, service projects, campfires, Courts of Honor, and family visits are all great ways to add to your camp experience. Let us know how we can help you to customize your troop's summer camp program.*

### **Outpost Camping**

Camp Schoellkopf encompasses more than 600 beautiful acres of rolling hills, trees, ravines, and fields. Troops and/or patrols may take advantage of the several remote lean-tos in the North Woods and Big Flats areas to conduct an outpost overnigher.

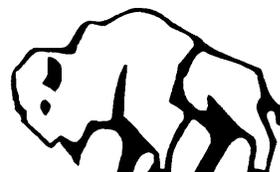
## **THE ORDER OF THE ARROW AT CAMP**

*The purpose of the Order of the Arrow is to recognize those campers who best exemplify the Scout Oath and Law in their daily lives. The GNFC OA Lodge, Ho-De-No-Sau-Nee #159 is a central part of Camp Schoellkopf.*

Celebrate **Order of the Arrow Day** with the staff and Ho-De-No-Sau-Nee Lodge on Tuesdays. Everyone is invited to wear their field uniform and OA sash to breakfast and dinner. Join the OA for a fun evening of team building activities following dinner. At the end of the day, all are welcome to attend the famous OA Ice Cream Social at the Doey Center at 8:30PM. There you can meet the members of our Lodge Executive Committee and find out about OA events throughout the year.

## **THE BUDDY SYSTEM AT CAMP**

No Scout is allowed to travel anywhere in camp alone. Buddies do not need to be from the same troop but should be within 2-3 years of age. A Scout found without a buddy will be escorted to his destination and his name will be submitted to the Camp Director. A second offense will initiate a conference with the scout, troop leadership, and the Camp Director. A third offense will lead to dismissal of the Scout from camp. Any individual under the age of 17 is required to have a buddy as mandated by the New York State Health Department.



# PROGRAM AREAS

Trained adult staff members oversee camp program areas. In addition to merit badges, they offer many open programs. Encourage each other to visit each area during your week at camp.

## AQUATICS

There are three different areas for swimmers of different abilities—white (Non-Swimmer), red (Beginner), and blue (Swimmer). Ability checks will be assessed for all campers as part of the Sunday check-in process if campers have not pre-checked. The opportunity always exists to improve one's level with individual instruction. Adult Leaders are always encouraged to volunteer their time as lookouts when possible. An Introduction to SCUBA class is also offered on Thursday after dinner each week for those 12 and older. Due to safety concerns, no fishing is permitted in Kellogg Lake.

Activities at Kellogg Lake include:

- **Iceberg - New for 2020**
- Diving Platform
- Polar Bear Swim
- Open Swimming
- Instructional Swimming Lessons
- Log Rolling
- Mile Swim Award
- Kayaking
- Rowing
- Canoeing
- Stand up paddle boarding



Blue level swimmers or a blue and red level swimmer may operate rowboats.

*Blue level swimmers are the only people allowed to operate canoes, kayaks, and Stand Up Paddleboards.*

## CRAFT LODGE

The Craft Lodge Staff is always available to help Scouts learn new skills. There are many tools and supplies available for your craft or art projects.



Special programs at the Craft Lodge include:

Silk Screening, Boondoggle, Woodcarving, Pottery Wheel & Kiln, Basketry, Leatherworking, Patrol Flag Construction, Sculpture, Tie-Dye and so much more.

## C.O.P.E.

C.O.P.E. stands for Challenging Outdoor Personal Experience. It is comprised of low and high course ropes activities. Some involve group challenges, while others test individual skill and agility. Participants climb, swing, balance, jump, rappel, and think of solutions to a variety of activities at our Jack R. Brown C.O.P.E. and Climbing Area. **C.O.P.E. is open to all scouts at camp.**

### Opportunities at COPE include:

- Project C.O.P.E.
- Climbing Merit Badge
- Zip Line
- Giant's Ladder
- Two-Line Traverse
- Create Stacking
- Rappelling
- Initiative Games & Team Building Activities
- Rock Wall Climbing & Rappelling



## SHOOTING SPORTS

Come down to the Shooting Sports area to shoot archery, rifle, and shotgun during open shooting time. Learn about shooting technique from the staff or participate in an official National Rifle Association postal match at the Edward J. Meyer Rifle Range. **New York State Penal Code requires rifle users to be 12 years of age. Camp policy is that shotgun users to be age 13 and older.** There is no minimum age for archery at the Earl Brady Field Sports! Personal firearms are strictly prohibited.

Check out the many special activities including:

- Chalkball Shooting
- Black Powder Rifles
- "I Outshot the Sheriff" Competition
- NRA Postal Matches
- Hatchet and Knife Throwing
- Open Shotgun, Rifle, and Archery Shooting

---

## ECOLOGY

The Ecology area aims to make Scouts more aware of the natural world. The staff encourages Scouts to stop by with questions about any natural features they find at camp and in the stars.

Program highlights includes:

- Creek Hikes
- Rocket Launching
- Nature Scavenger Hunt
- Leave No Trace Training
- Stargazing and Astronomy Planetarium Dome

## SCOUTCRAFT

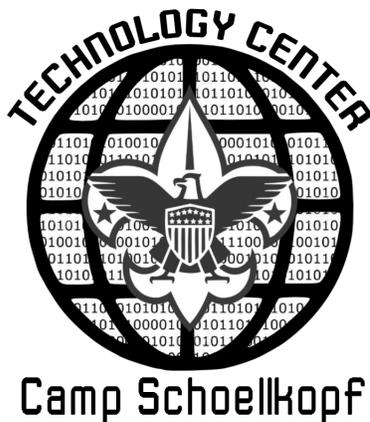
Scoutcraft helps to foster a connection to the land. At camp, the Scoutcraft area is full of traditional scout skills and games. The staff is also available to work on Totin' Chip, Firem'n Chit, and many Tenderfoot through First Class rank requirements. Other activities include:

- Paul Bunyan Woodsman Award, Order of the Knot and Order of the Flame Awards
- Fishing Derby
- Pioneering Projects
- Cooking Demonstrations
- Geocaching and Orienteering
- Spar Bowling
- Wilderness Survival Overnighter

## EAGLE ACADEMY

Eagle Academy classes take place throughout our camp and provide the opportunity for experienced scouts to earn merit badges required for Eagle.

Please review our Merit Badge section to see what badges will be offered this summer. We highly recommend experienced scouts consider taking Project C.O.P.E. or Climbing Merit Badge alongside Eagle Academy Badges.



## TECHNOLOGY CENTER

Our Technology Center hosts activities aimed at our experienced and older scouts. The Technology Center seeks to expand Science, Technology, Engineering, and Mathematics topics and concepts throughout Camp Schoellkopf, using the outdoors as a classroom.

In addition, to these activities, the Technology Center will host open computer lab sessions where scouts can use our computers to work on requirements for other classes at camp. Training Lab Sessions will allow anyone interested in taking My.Scouting.org training to do so while at camp.

Personal laptops, tablets, and other electronics besides cameras and radios should be left at home.

The Cyber Chip is a unit-level award. Requirements cannot be completed while at camp. It is the scouts' responsibility to make sure they have successfully completed the Cyber Chip as required for merit badges and rank requirements.

---

## YOUNG BRAVES OUTDOOR ADVENTURE

YBOA is Camp Schoellkopf first-year-camper program. It provides new Scouts with a fun and exciting program that instills the ideals of Scouting, prepares them to be an active member of their troop, and gives them the opportunity to advance in rank.

**It is each troop's responsibility to verify that the skills have been mastered by the Scouts before signing off on their rank requirements . A list of requirements covered will be issued at the end of each week.**

The Ultimate Overnighter takes place on Thursday night and is one of the highlights of the Young Braves Program. Young Braves will go right from the YBOA area and hike up to the North Woods to start their ultimate overnighter. There they will eat dinner with their patrols and participate in multiple different activities. Following a snack and spirited campfire, they may choose to sleep out under the stars, on a tarp, or in a tent provided by their troop. Each troop with Scouts on the overnighter must have an adult leader spend the night.

# DINING HALL



Meals are served at the Doey Center, seating assignments are made during check-in on Sunday. Most tables will have space for a staff guest. Troop leaders are responsible for supervision at their tables. Meals are served cafeteria-style. Scouts are expected to use proper table manners.

Each troop will provide one Scout for each table to report to the Doey Center for waiter duty 20 minutes prior to each meal. Make sure to remember the buddy system. Under the direction of the Dining Hall Steward, they will set the table and clean the table and the surrounding area after the meal. Waiter duty should be rotated among

the members of the troop and not used as punishment. Experienced campers should be assigned waiter duty on the first day at camp. Waiters are not needed for the Friday family picnic, and for Saturday breakfast.

For all in-site meals, the food and all materials, including gloves, will be provided by our Staff. While serving food, gloves **MUST** be worn to meet Health Department laws. If a troop wants to do additional in-site meals please give the kitchen and management team at least a 48-hour notice.

**Special dietary needs to be brought to the attention of the Camping Office no later than two weeks before arrival at camp. Forms are available on page 31.**

# SERVICE AT CAMP

All units are encouraged to perform service projects while at camp. Simply ask camp management for suggestions and permission. Star and Life rank service projects may be performed at camp with the approval of the Scoutmaster and Camp Staff. Eagle service projects may not be done at camp. Adults are also encouraged to volunteer in areas around camp during their free time if they choose. Ask the Commissioners how you can get involved.

## SSR HOMECOMING 2020 - JUNE 13TH

Join us for a day of service and celebration of our great camp! We're starting a new tradition at Camp Schoellkopf. All current and alumni campers, leaders, staff members, and friends are invited to join us.

We're planning a fun-filled day at your favorite camp! Part of the day will feature camp service projects based on your skills and experience. In the afternoon we'll have some fun activities all around the camp.

**Stayed tuned for more information this spring!**

# TRAINING

## **Climb-On Safely**

Climb-On Safely is the Boy Scouts of America's procedure for organizing climbing/rappelling activities at a natural site or a specifically designed facility such as our C.O.P.E. course or a rock gym. Certification is valid for two years.

## **Fuels Safety Orientation**

Required for any troop that will be using liquid fuels in Scouting. This course uses instruction and hands-on training to safely handle and use liquid fuel stoves and lanterns. Leaders age 18 and older are eligible to take this training.

## **Leave No Trace Awareness Workshop**

This workshop details the seven Leave No Trace principles and how they are applied to the Scouting program. It is recommended that each troop send at least one representative. This course is for both youth and adults.

## **Life to Eagle Seminar**

Members of the Council Advancement Committee conduct the Life to Eagle seminar. This training is required for Life Scouts to attend before starting their Eagle Project.

## **Safe Swim Defense & Safety Afloat**

These courses detail the BSA procedures for swimming and boating safety. Every troop that uses aquatics as part of its program must have at least one adult who holds a current training certificate. Safe Swim Defense/Safety Afloat training must be renewed every two years. These courses are also available year-round online.

## **Open Training Lab**

At several times throughout the week, our Camp Commissioner will be hosting an Open Training Lab. During these times anyone may take classes online at [My.Scouting.org](http://My.Scouting.org).

## **On Demand Training**

Have a training you need at camp that isn't listed? Let us know when you arrive (or earlier) and we will coordinate with our staff to offer the training during your stay, from Merit Badge Counselor to Committee training. Let us know what trainings you need at camp this summer!

# RECOGNITION

Troops are encouraged to hold Scoutmaster's Conferences, Boards of Review, and Courts of Honor while at camp. Let us know how we can be of assistance. We also offer numerous awards scouts and leaders can complete during their stay at camp. Applications for these awards are on begin on page 23.

# CHAPLAINCY

The Boy Scouts of America maintains that no member can grow into the best kind of citizen without recognizing an obligation to God and, therefore, recognizes the religious element in the training of the member, but it is absolutely nonsectarian in its attitude toward that religious training.

A Roman Catholic Mass, general Protestant Service, and an Interfaith Service will be offered Sunday evening, following dinner. If these do not meet the spiritual needs of your troop, contact the Camp Chaplain for assistance. Troops may also choose to conduct their own Interfaith Service.

Chaplain's Aides have a unique opportunity to become involved during their time at camp and contribute to Scouts' and Scouters' spiritual welfare. **There will be a meeting on Monday following lunch for anyone interested in serving as a Chaplain's Aide.**

# PATH OF THE WARRIOR

**P**ath of the Warrior is a new program that honors campers every year they come to Schoellkopf Scout Reservation. For every year a camper attends, a new level of recognition will be awarded (up to 5 years). Achieving each level brings a Warrior great honor over time. Scouts and Scouters attending camp from 2020 forward will be able to work on their path. Scouts and Scouters that have attended camp before can start this year as well. Any level you achieve in your “journey” is noteworthy. Adult Scouters will have a similar score sheet to Scouts, with appropriate changes made in certain areas. Long-time adult leaders will be specially honored this inaugural year as “Honorary Warriors” for their noted time and service. We ask that they help as Scouters of “Warrior Status” to promote the program as ambassadors of our great camp. You will find in this guide the basic structure of the program. A more detailed “Path of the Warrior Handbook” will be offered on our website this spring. All Unit Leaders will also be issued one Handbook for their unit upon arrival at camp, including score sheets for each participant.

The yearly levels ask each participant to engage in 5 areas to travel the “Path”;

*The Schoellkopf Experience – This area introduces the participant to different things offered at camp that they may not regularly experience.*

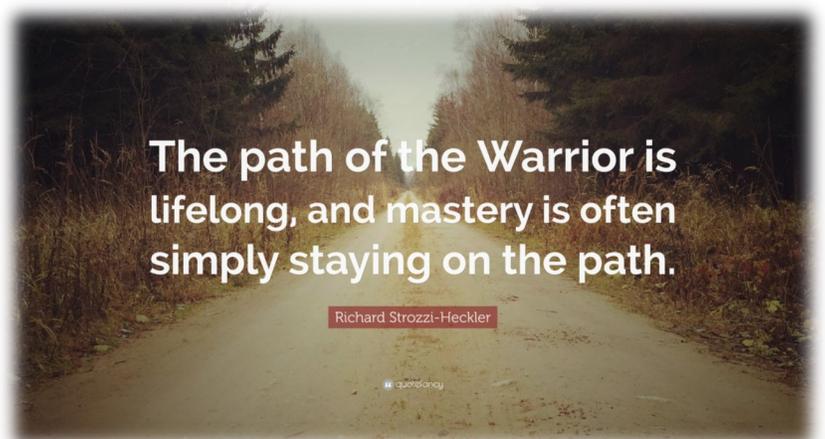
*Schoellkopf History & Lore – Camp is rich in history and lore. It is important for all to pay forward how it came to be, and to be sure we maintain and recognize those who contributed to giving us one of the greatest Scout camps around. You will learn a different aspect each year.*

*Service – Camps improve by the ideas and work of their own campers. The true Warrior is an advocate and steward of our camp. They know the work they do to help leaves a legacy and an example for future campers.*

*Scout Spirit – What is camp without Scout Spirit? How can you be a Warrior without this spirit? When you help promote the program and the Spirit of Scouting, you add life and fun to the experience!*

*Advancement – Personal growth and holding oneself to a certain level is a true trait of a Schoellkopf Warrior. Keeping your advancement goals and achieving them brings great honor to a Warrior over time.*

We hope that everyone will enjoy their own Path to becoming a Schoellkopf Warrior. It is something to take pride in and remember for the rest of your life. We understand there will be many questions as we kick off this new tradition, please ask them, make suggestions. We can always fine tune things to make it better for all. May your path be a noble one!



# MERIT BADGES

Camp instructors are qualified members of the camp staff under the direct supervision of an adult area merit badge counselor. Counselors at camp may not necessarily be recognized counselors outside of camp.

All merit badge offerings have been approved by the Council Advancement Committee. Scouts will be expected to meet the most current merit badge requirements. These can be found in the 2020 Boy Scout Requirements book. At no time will a merit badge requirement be waived or altered by a member of the camp staff. Camp conditions may require the limitation of optional requirements for some badges.

## **Prerequisites**

For many badges, not all requirements can be met at camp. Scouts should come prepared on the first day of class with all prerequisites completed.

In some cases, this will require a Scoutmaster's note and signature, in others it will involve bringing projects to camp. A Scout who does not complete all requirements will receive an incomplete application (partial). This can be finished after camp under the supervision of a recognized merit badge counselor.

Scoutmasters must give permission before a Scout can begin work on a merit badge. Scouts should come prepared on the first day of class with a signed merit badge application (blue card). Certain badges are more appropriate for more experienced Scouts.

**It is the Scoutmaster's responsibility to ensure that a Scout attempts appropriate badges and to make sure their scouts are informed of any prerequisites and/or extra fees that are associated with their activities.**

If the Area Director does feel that a scout did not attempt their best or complete the pre-req to the best of their ability the counselor has the right to reject the pre-requisite.

## **Independent Study Merit Badges**

Independent Study Merit Badges are not taught in a typical class setting. They require extensive individual work outside of the program area. Typically before attending camp, scouts must complete all requirements not directly involving a merit badge counselor. Scouts interested in taking Independent Study merit badges need to meet with the Area Director early in the week to schedule meeting times. We will do our best to honor any requests and offer any merit badges for which we have the supplies, staff, and time. Contact us before with requests if possible.

## **Registration**

Merit Badge Registrations are only accepted on-line. Merit Badge selections must be made by **May 15th, 2020**. Scoutmasters should register their entire troop as a whole. All classes have size limits. Every effort will be made to accommodate a troop's preference, but first choices cannot be guaranteed.

## **After Hours Classes**

After Hour Classes are offered outside of the typical merit badge periods. These badges can be completed in a shorter amount of time. The following will be offered this summer, times to be announced at camp; **Music/Bugling, Fingerprinting, Fire Safety, & Sculpture.**

## **Friday Make Up Sessions**

Built into our schedule is time for scouts to complete requirements for badges they do not finish during the week. Friday morning from 9:00 to 11:45AM every program area will be open for scouts to finish merit badge requirements. For those scouts who are caught up a list of special activities will be announced at breakfast.

## **Paperwork Pick Up**

During the Family Picnic Friday, all unit paperwork will be available for pick up at the Doey Center.

# SCHEDULE

Area	Activity	Time					
		9:00 AM	10:00 AM	11:00 AM	2:00 PM	3:00 PM	4:00 PM
		A	B	C	D	E	F
Aquatics	Instructional Swim Lessons						
	Lifesaving				Double		
	Swimming						
	Canoeing						
	Kayaking MB & BSA SUP Award		Double		Double		
	Rowing						
C.O.P.E.	Project C.O.P.E.	Double					
	Climbing				Double		
Craft Lodge	Animation						
	Art/Basketry						
	Graphics Arts & Journalism	Triple					
	Indian Lore						
	Leatherworking						
	Photography						
	Pottery						
	Signs, Signals, and Codes						
Eagle Academy	Woodcarving						
	Cit... in the Community (@Scoutcraft)						
	Cit... in the Nation (@Doey Center)						
	Cit... in the World (@Doey Center)						
	Communications (@C.O.P.E.)						
	Personal Fitness (@Aquatics)	Double					
	Personal Management (@Doey Center)				Double		
	Salesmanship (@Trading Post)						
Ecology	Astronomy						
	Environmental Science		Double		Double		
	Fish & Wildlife						
	Forestry						
	Geology						
	Mammal Study						
	Nuclear Science						
	Reptile and Amphibian Study						
Scoutcraft	Space Exploration						
	Camping						
	Cooking				Double		
	Emergency Preparedness						
	First Aid	Double					
	Fishing						
	Fly Fishing		Double				
	Geocaching						
	Pioneering						
	Search & Rescue						
Shooting Sports	Wilderness Survival						
	Archery		Double		Double		
	Rifle Shooting	Double					
Technology Center	Shotgun Shooting				Double		
	Aviation						
	Digital Technology						
	Engineering				Double		
	Programming				Double		
Young Braves	Robotics		Double				
	Young Braves Outdoor Adventure	Triple			Triple		

**Period Schedule**

**A - 9:00AM to 9:45AM**

**B - 10:00AM to 10:45AM**

**C - 11:00AM to 11:45AM**

**D - 2:00PM to 2:45PM**

**E - 3:00PM to 3:45PM**

**F - 4:00PM to 4:45PM**

# PREREQUISITES

Area	Merit Badge	Cap	Min. Exp.	Kit Fee	Notes & Pre-Requisites
Aquatics	Intro to SCUBA	12	N	\$15	Thursday PM at Aquatics Must be at least 12 year old and have signed release
	Instructional Swim	6	N		N/A
	Lifesaving	16	O		Blue Swimmer, currently taking or have earned Swimming MB 1a
	Swimming	14	E		Blue Swimmer
	Canoeing	10	E		Blue Swimmer
	Kayaking	8	E		Blue Swimmer
	Rowing	10	O		Blue Swimmer, Read MB Book Prior to Camp Time outside scheduled class periods may be required
COPE	Project C.O.P.E	10	O		Must wear long pants, at least 13 y/o or older
	Climbing	10	O		Must wear long pants, at least 13 y/o or older
Craft Lodge	Animation	15	E		Time outside scheduled class periods may be required
	Art & Basketry	15	N	\$10	Art 6, Art 7
	Graphic Arts & Journalism	15	E		Journalism: 2, 4 This class will design and produce the camp newspaper
	Indian Lore	15	N		2
	Leatherworking	15	E	\$10	N/A
	Photography	10	N		Camera Recommended; Time outside scheduled class periods may be required
	Pottery	10	N		7, 8
	Signs, Signals, & Codes	15	N	\$5	N/A
Woodcarving	15	E	\$10	2a: Totin Chip	
Eagle Academy	Citizenship in the Community	10	O		<b><u>MUST BE FIRST CLASS SCOUT OR HIGHER;</u></b> 2, 3, 7, 8
	Citizenship in the Nation	10	O		<b><u>MUST BE FIRST CLASS SCOUT OR HIGHER;</u></b> 2, 3
	Citizenship in the World	10	O		<b><u>MUST BE FIRST CLASS SCOUT OR HIGHER;</u></b> 3, 7
	Communications	8	O		<b><u>MUST BE FIRST CLASS SCOUT OR HIGHER;</u></b>
	Personal Fitness	10	O		<b><u>MUST BE FIRST CLASS SCOUT OR HIGHER;</u></b> 1, 6, 7, 8
	Personal Management	10	O		<b><u>MUST BE FIRST CLASS SCOUT OR HIGHER;</u></b> 1, 2, 8A, 8B, 8C, 8D, 9, 10
	Salesmanship	10	E		5, Time outside scheduled class periods may be required
Ecology	Astronomy	15	E		5b, 6b, 9
	Environmental Science	25	E		1, 2, 3e, 6
	Fish & Wildlife	10	O		5, 7
	Forestry	10	O		1, 5, Time outside scheduled class periods may be required
	Geology	15	N		4
	Mammal Study	20	N		N/A
	Nuclear Science	15	O		2b, 4
	Reptile and Amphibian	20	N		8A OR 8B
Space Exploration	12	E	\$15	8	
Scoutcraft	Camping	20	E		4, 5e, 7b, 8c-d, 9a-b
	Cooking	20	O		4, 5, 6
	Emergency Preparedness	18	E		1, 2c, 6c, 8b
	First Aid	18	E		1, 5
	Fishing	15	N		N/A - Optional, bring fishing pole
	Fly Fishing	15	E		N/A - Optional, bring fishing pole
	Geocaching	15	O		GPS Unit Optional - Please bring if possible 7
	Pioneering	10	E		Time outside scheduled class periods may be required
	Search and Rescue	15	O		4, 10
	Wilderness Survival	15	E		5 - bring kit to camp, will attend overnighter Thursday

# PREREQUISITES

Area	Merit Badge	Cap	Min. Exp.	Kit Fee	Notes & Pre-Requisites
Shooting Sports	Archery	16	N		Read MB Book Prior to Camp Time outside scheduled class periods may be required
	Rifle	20	E	\$15	Read MB Book Prior to Camp, 12 y/o or older Time outside scheduled class periods may be required
	Shotgun	8	E	\$15	Become familiar with NYS gun laws Read MB Book Prior to Camp, 13 y/o or older Time outside scheduled class periods may be required
Tech Center	Aviation	12	E		4
	Digital Technology	8	E		1, Research 2a, 6: Complete three projects, bring to camp
	Engineering	10	E		1 - Bring Item, Time outside scheduled class periods may be required
	Programming	10	O		1 - Cyber Chip
	Robotics	10	O		Time outside scheduled class period may be required
Young Braves	Young Braves Outdoor Adventure	24/18	N		Tent, equipment, and a leader for overnighter on Thursday
After Hours	Music/Bugling				Bring instrument
	Fingerprinting				N/A
	Fire Safety				6 - Conduct home safety survey
	Sculpture				N/A

## Experience Levels

- N New Scouts
- E Experienced Scout (13 and older)
- O Older Scout (14 and older)
- A Adults (18 and older)



GREATER NIAGARA FRONTIER COUNCIL



# GENERAL INFO

## 2020 Dates

Week 1: 7/5 to 7/11  
Week 2: 7/12 to 7/18  
Week 3: 7/19 to 7/25  
Week 4: 7/26 to 8/1

## 2020 Early Pricing Information (Paid By 5/1)

Scouts BSA \$365.00  
Sibling Discount \$15.00  
Additional Adult \$160.00

## 2020 Pricing Information (Paid After 5/1)

Scouts BSA \$390.00  
Sibling Discount \$15.00  
Additional Adult \$185.00

Each unit receives two free leaders to provide supervision of their unit. Scouts who crossover from Cub Scouts will receive the early pricing no matter the time of their registration.

## READY TO GET IN ON THE FUN THIS SUMMER?

Here's the details you need to get started!

Online Bunk Deposits (\$25 each) are currently being accepted at [wnyscouting.org/ssr](http://wnyscouting.org/ssr). We encourage you to pay them as soon as possible to help us determine attendance numbers for this summer, you will not be able to register for Merit Badges without the deposits being paid. You can also make the Bunk Deposits in person at our Service Center. Merit Badge Registration is now open, you will receive an email with the link to register within 72 hours of paying your bunk deposit (online or in person). Only merit badge registrations for scouts with paid deposits will be honored. Final Payments Due 5/1/2020.

## REGISTRATION CONTACT

Contact Sara Falsone Camping Coordinator  
(716) 512-6216 or [Sara.Falsone@Scouting.org](mailto:Sara.Falsone@Scouting.org)

## CAMPERSHIPS

Families in need of financial assistance should apply for GNFC Campership. No camperships are available for adults. Please call us at 716-512-6216 for an application or go online to [wnyscouting.org/ssr](http://wnyscouting.org/ssr). Campership applications must be received no later than **March 13, 2020**.

## PROVISIONAL CAMPING

Scouts wishing to attend camp without their troop or for additional weeks. Contact our Camping Coordinator for more information.

## VISITORS IN CAMP

Visitors should arrange an appropriate time with their troop's Scoutmaster. **All visitors must sign in at the camp office and wear the issued identifying wristband.** Meal reservations should be made 24 hours in advance if possible. Meal tickets are available for purchase at the Trading Post. Parents are invited to the family picnic on Friday evenings. Tickets should be purchased during Sunday check-in.

## Meal Prices:

Breakfast—\$4.50 Lunch—\$6.50 Dinner—\$8.50

## Family Picnic Prices:

10 Years Old & Over —\$8.50, Under 10—\$6.50,  
Under 5—Free

## SIESTA

Each afternoon from 1:00 to 2:00 pm all program areas will be closed. This is a good time to rest or to work on projects in your campsites.

## CONTACT INFORMATION

Daily postal deliveries are made at camp. Outgoing mail can be delivered to the camp office. Pay phones are not available in camp.

## **CONTACT INFORMATION**

Mailing Address:  
Name of Scout  
Troop #/Campsite/Week #  
Camp Schoellkopf  
1373 Burroughs Rd  
Cowlesville, NY 14037

**Camp Office:** 585-591-0598

**Service Center:** 716-512-6216

## **UNIFORM**

The Scout BSA field uniform (official shirt, shorts, belt, and socks) should be worn each day for Morning colors and breakfast and Evening colors and dinner. The field uniform should also be worn during religious services and at the opening and closing campfires. The activity uniform (Scouting t-shirt, official shorts, belt, and socks) should be worn at all other times.

## **TRADING POST**

The camp store is stocked with souvenirs, crafts, t-shirts, stamps, Scouting merchandise, pocketknives, personal hygiene items, and, of course, snacks and drinks. Leaders may purchase merit badges and cards, and program supplies for their troop. Cash, checks, and credit cards are accepted. Leaders and parents may pre-paid into debit accounts for week long usage.

## **PRE-CAMP LEADERS MEETING**

At 6:45 pm on Wednesday 7/1 at camp, an adult and youth from each troop are invited to attend the pre-camp leader's meeting. For 2020 we will only be hosting one meeting. Makeup meetings are available upon request. There will be an opportunity to review receipts, rosters, and medical forms in order to expedite the check-in process on Sunday. If you would like to join us for a complimentary dinner at 6:00 pm, please register online at [wnyscouting.org/ssr](http://wnyscouting.org/ssr) by 6/26. We will only be preparing a limited number of meals.

## **PRE-CAMP SWIM TESTS**

Save Time Sunday and Pre-Test! There is no pre-registration. For requirements, dates and more information, please visit [wnyscouting.org/ssr](http://wnyscouting.org/ssr) and click on the Pre-Camp Swim Test link.

## **TROOP LEADER MEETINGS**

Senior Patrol Leader meetings will be held daily immediately following lunch. SPL's will be able to sign up to get important camp information. Scoutmaster meetings will be held daily immediately following breakfast. Troops are encouraged to conduct several patrol leader's council meetings throughout the week. See the Camp Commissioner if you'd like any help.

## **CAMPSITE VISITATION**

Each campsite will be inspected daily by the Commissioner Staff. Scores will be based on the condition of the tents, latrine, bulletin board, fire area, and general site appearance. Additionally, troops are encouraged to complete special projects during the week. These can include: campsite gateway, campsite improvement project, conservation project, camp-wide service project. Please keep your campsite clean. Garbage bags left at the site entrance will be picked up daily after dinner unless otherwise stated at the Leader's Meeting. Part of campsite visitation includes a rotating shower house cleaning schedule. Your Unit Guide and Commissioners will provide more details upon your arrival.

## **FOOD SERVICE**

In-site meals are available by request during your week at camp. The food and all materials, including gloves, will be provided by our Staff. While serving food, gloves **MUST** be worn to meet Health Department laws. Special dietary needs to be brought to the attention of the Camp Director by the Pre-camp leader's meeting to ensure proper supplies are ordered.

## EARLY DEPARTURE

All units are assumed to be staying through Thursday morning. Those units wishing to depart before then need to inform the Camp Director by Thursday morning.

## SATURDAY CHECK-OUT AND DEPARTURE

Morning colors will occur at 7:45 am and breakfast will be served at 8:00am. Evaluations and check-out forms must be turned in to the camp office. Troops must leave camp no later than 10:00am.

# EMERGENCIES

A camp-wide emergency will be signaled by blasts from the camp siren. Upon hearing the siren, all leaders and scouts must immediately report to the Flag Field. Units will line up by campsite as indicated by signs or staff members. When all campers are accounted for, or after 10 minutes have passed from the start of the siren, the Scoutmaster will complete the emergency check-in card. Note the name and last known location of any unaccounted for campers. This card will then be handed to a staff member at the flag field. A continuous blast of the siren (one minute or longer) signals all clear. In the event of inclement weather, units will assembly at their assigned tables in the Doey Center instead of the flag field.

# MEDICAL INFO

**Health Forms**—The BSA Annual Health and Medical Record must be submitted for every youth and adult camper. Campers without a properly completed record will be sent home within 24 hours upon arrival. Please note that the BSA has released a new version of the Health Form for 2020. This form can be downloaded from our website, [wnyscouting.org/ssr](http://wnyscouting.org/ssr).

**Medication**—All medications must be submitted to the Health Officer at Check-In. Medications must be in the original container and labeled with the Scout's name, troop number, and campsite.

**Sunscreen & Insect Repellent**—The NYS Department of Health is now requiring written permission for all youth who plan to carry and/or use insect repellent and/or sunscreen while at camp. Individual permission slips or a unit roster containing signatures from parents or guardians granting permission are both acceptable. Documentation must be turned in upon your unit's arrival.

**Special Requests**—If you have a need that requires special attention due to medical or religious reasons, please complete the form on page 31 and submit a minimum of two weeks before the person will be attending camp.

**Medical Re-Checks**—The Health Office staff will interview all Scouts and Leaders to determine if their health has changed since the completion of their medical histories. This will take place during check in.

# CAMP REGULATIONS

*The Scout Oath and Law governs all behavior at camp.*

*The Camp Director reserves the right to dismiss anyone from camp for violating camp policies.*

- ❖ No personal vehicles are allowed in camp without the permission of the Camp Director. **Requests for vehicle passes must be made in writing by the pre-camp leaders meeting.** Vehicle passes are issued at the Camp Office. All other vehicles must remain in the parking lot.
- ❖ Cell phones detract from the outdoor experience and complicate homesickness. Troops are encouraged to develop their own policies on cell phone use. Electronic devices are not allowed at the latrines or shower houses.
- ❖ Camouflage type clothing is not allowed in camp. Appropriate footwear must be worn at all times. Bare feet or sandals will not be allowed in any areas except at the AJ Block Showerhouse and Aquatics. You must have a pair of shoes with you to walk back to campsite. Clothing with inappropriate language or images are not permitted in camp. Images of the Confederate Flag are not permitted at camp.
- ❖ Only camp-owned rifles, bows, and ammunition may be used. Knives of excessive length should be used responsibly.
- ❖ Alcohol, illegal drugs, and fireworks are not permitted. Scouts are not allowed to smoke in camp. Adults are encouraged to refrain from smoking while at camp. Designated smoking areas out of view from all Scouts may be designated by the Camp Director.
- ❖ Troops using liquid fuels in their campsites must have one leader with a current “Fuels Safety Orientation” certification. Extra fuel must be kept under lock and key. Flames are not allowed in tents.
- ❖ No trees are to be cut anywhere in camp. A fee of \$15 per inch of diameter will be given to violators. Troops will be billed for any camp equipment that is damaged, destroyed, or lost.
- ❖ Quiet hours will be observed between 11:00 pm and 7:00am. All Scouts will be in their campsite by 11:00 pm.
- ❖ Serious discipline issues must be reported to the Camp Director. Under no circumstances will a camper be deprived of food or water, isolated, subjected to corporal punishment or abusive physical exercise, or verbally abused. Initiations or hazing of Scouts are not allowed. Raiding of other campsites or program areas will result in removal from camp.
- ❖ Instances of sexual harassment must be reported to the Camp Director immediately.
- ❖ Program areas will not be entered without a staff member present. Cayuga Creek is off limits to Scouts unless as part of an approved camp program. Permission must be given to enter the aquatics, COPE, mountain biking, and shooting sports areas.
- ❖ All injuries must be reported to the Health Officer no later than the following meal.
- ❖ All visitors must register at the Camp Office. Unregistered visitors may be charged with trespassing.
- ❖ Camp Schoellkopf is not responsible for lost or stolen items. Electronic equipment and other valuables should be left at home.
- ❖ Pets are not allowed in camp.
- ❖ Food should not be stored in tents. Notify the Camp Director or Ranger of any aggressive animal behavior.
- ❖ Do not feed animals or attempt to capture wildlife.
- ❖ Personal bicycles are not allowed in camp unless approved by the Camp Director. Approved cycling must always be monitored by an adult.

# YOUTH PROTECTION

All adults spending any part of the week at camp must have current training in youth protection from the Boy Scouts of America. If abuse is suspected, contact the Camp Director immediately. The following barriers to abuse are employed at camp:

- Two-deep leadership is required in camp at all times. Two adults must be at least 21 years of age or older.
- No one-on-one contact is allowed between adults and youth. Personal conferences must take place within the view of others.
- Separate sleeping accommodations and shower facilities for youth and adults must be maintained. Youth should tent with other youths that are within two years of age of each other.
- No secret organizations are recognized by the Boy Scouts of America. All aspects of Scouting are open to observation by parents and leaders.
- Appropriate clothing is required during swimming and all other activities.
- Intrusion of Unauthorized Persons—All campers and visitors must wear the proper identifying wristband. Report suspicious individuals to the nearest staff member.
- Verification of No-Shows—If a Scout listed on a troop roster fails to report to camp, the camp leadership will telephone the Scout's home to ensure that his parents are aware of his absence. Troop leaders must report for verification any Scouts not on the roster who were supposed to be attending camp.
- Release of Minors—Part "B" of the BSA Annual Health and Medical record asks for information on adults authorized to take youth from camp. Anyone removing a child from camp during the week must report to the camp office. Proof of identity will be required.
- Campsite Supervision—At no time shall a Scout remain in a campsite without an adult present. An individual sign-in/sign out system must be in use in each campsite. This system must easily identify the location of all campers in the case of an emergency.
- The Buddy System—No Scout is allowed to travel anywhere in camp alone. Buddies do not need to be from the same troop but should be within two years of age of each other. A Scout found without a buddy will be escorted to his destination and his name will be submitted to the Camp Director. A second offense will initiate a conference with the Scout, troop leadership, and the camp director. A third offense will lead to dismissal of the Scout from camp.





# CAMP COORDINATES

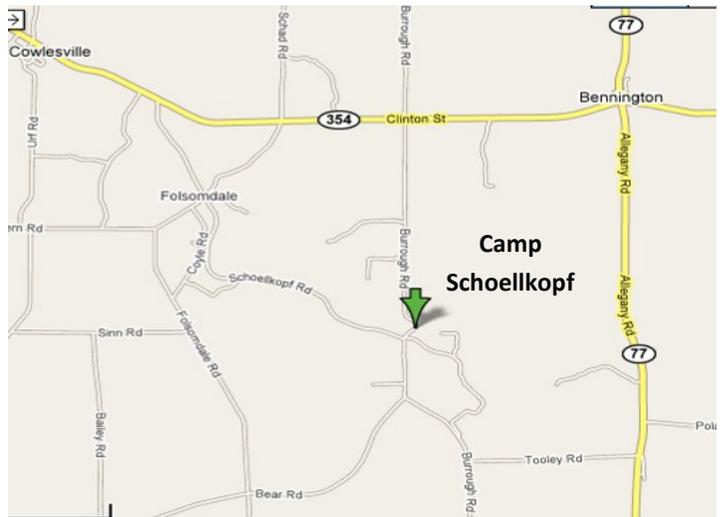
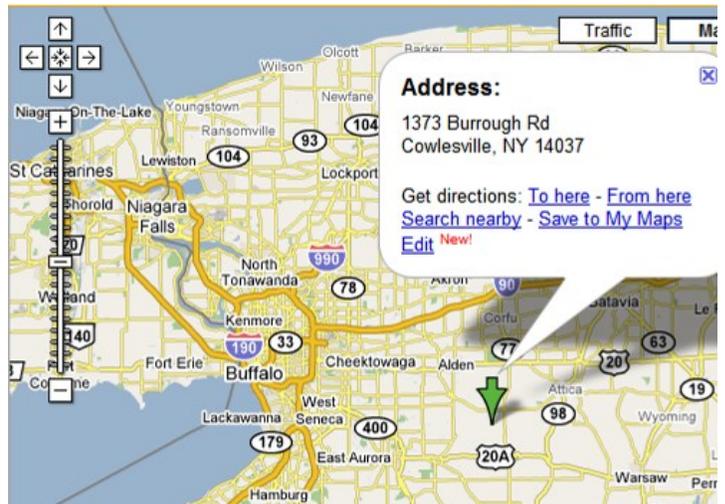
Camp Schoellkopf is located 30 miles east of Buffalo, NY on Burrough Road between Clinton Street and US-20A.

## Directions from the North:

- At the junction of Route 20 and Route 77 in Darien Center, take Route 77 south.
- Follow Route 77 for approximately 5 ½ miles to the junction of Route 77 and Route 354.
- Turn right on to Route 354 (west) and travel approximately 2 miles to the junction of Route 354 and Burrough Road. Turn left on to Burrough Road (south).
- Travel on Burrough Road for approximately 3 miles to just before the junction of Burrough Road and Schoellkopf Road.
- Turn left in to the camp.

## Directions from the South:

- At the junction of Route 20A and Route 77, take Route 77 north.
- Follow Route 77 for approximately 3 miles to the junction of Route 77 and Tooley Road.
- Turn left on to Tooley Road and travel approximately 1 mile to the junction of Tooley Road and Burrough Road.
- Turn right on to Burrough Road (north) and travel approximately 2 ½ miles to just after the junction of Burrough Road and Schoellkopf Road.
- Turn right in to the camp.



## **CONTACT INFORMATION**

Daily postal deliveries are made at camp. Outgoing mail can be delivered to the Camp Office. Pay phones are not available in camp.

Mailing Address: Name of Scout

Troop #/Campsite/Week #

Camp Schoellkopf  
1373 Burroughs Rd  
Cowlesville, NY 14037

**Camp Office:** (585) 591-0598  
**Council Service Center:** (716) 891-4073

# ARTHUR ELDER AWARD

**T**he first edition of the Boy Scout Handbook described an Eagle Scout as “the all-around perfect scout.” Arthur Eldred was BSA’s first Eagle Scout and this award in his honor commemorates a scout who has made the most of his camping experience here, provided exceptional service to his individual unit and to the camp as a whole, and exemplifies the ideals set forth in the scout oath and law. The Scoutmaster submits this form to with there selection of the single scout from his troop that best exemplifies the aforementioned qualities.

Scout’s Name: \_\_\_\_\_ Troop: \_\_\_\_\_

Briefly describe why the scout deserves this recognition:

\_\_\_\_\_  
Scoutmaster Signature

\_\_\_\_\_  
Camp Director Signature

The completed form is due to the Trading Post by noon on Friday.

# ASTRONOMY AWARDS

## SSA JR. ASTRONOMER

### REQUIREMENTS:

- \_\_\_\_\_ Earn or have earned either Astronomy or Space Exploration Merit Badge
- \_\_\_\_\_ Attend either the star gazing session or the astronomy dome
- \_\_\_\_\_ Take the walking tour of the solar system with a guide
- \_\_\_\_\_ See the sun through the telescope with the solar filter in place



## SSA ASTRONOMER

### REQUIREMENTS:

- \_\_\_\_\_ Earn or have earned both Astronomy & Space Exploration Merit Badge
- \_\_\_\_\_ Assist the Astronomy MB counselor as observation assistant at the stargazing session or at the Astronomy Dome
- \_\_\_\_\_ Show a group the sun through the 10 inch telescope and explain to them what a solar filter is and how it protects our eyes
- \_\_\_\_\_ See the sun through the telescope with the solar filter in place
- \_\_\_\_\_ Use the Sky Scout, a chart or book to help you find 3 deep sky objects or double stars with the telescope



Name: \_\_\_\_\_ Unit: \_\_\_\_\_ Site: \_\_\_\_\_

The completed form is due to the Trading Post by noon on Friday.

# AWARD ORDER FORM

Units wishing to purchase awards during their stay at summer camp must submit an order by Wednesday evening. In the event that a scout does not finish an award for which you ordered it can be subtracted from your pickup on Friday. No extra badges will be ordered. Orders can be picked up and paid for Friday after 2pm at the Trading Post.

Unit: \_\_\_\_\_ Site: \_\_\_\_\_ Week: \_\_\_\_\_

<input type="checkbox"/>	Animation	<input type="checkbox"/>	Fire Safety	<input type="checkbox"/>	Personal Management
<input type="checkbox"/>	Archery	<input type="checkbox"/>	First Aid	<input type="checkbox"/>	Photography
<input type="checkbox"/>	Art/Basketry	<input type="checkbox"/>	Fish & Wildlife	<input type="checkbox"/>	Pioneering
<input type="checkbox"/>	Astronomy	<input type="checkbox"/>	Fishing	<input type="checkbox"/>	Pottery
<input type="checkbox"/>	Aviation	<input type="checkbox"/>	Fly Fishing	<input type="checkbox"/>	Programming
<input type="checkbox"/>	Bugling	<input type="checkbox"/>	Forestry	<input type="checkbox"/>	Reptile and Amphibian Study
<input type="checkbox"/>	Camping	<input type="checkbox"/>	Geocaching	<input type="checkbox"/>	Rifle Shooting
<input type="checkbox"/>	Canoeing	<input type="checkbox"/>	Geology	<input type="checkbox"/>	Robotics
<input type="checkbox"/>	Citizenship in the Community	<input type="checkbox"/>	Graphics Arts	<input type="checkbox"/>	Rowing
<input type="checkbox"/>	Citizenship in the Nation	<input type="checkbox"/>	Indian Lore	<input type="checkbox"/>	Salesmanship
<input type="checkbox"/>	Citizenship in the World	<input type="checkbox"/>	Journalism	<input type="checkbox"/>	Sculpture
<input type="checkbox"/>	Climbing	<input type="checkbox"/>	Kayaking	<input type="checkbox"/>	Search & Rescue
<input type="checkbox"/>	Communications	<input type="checkbox"/>	Leatherworking	<input type="checkbox"/>	Shotgun Shooting
<input type="checkbox"/>	Cooking	<input type="checkbox"/>	Lifesaving	<input type="checkbox"/>	Signs, Signals, and Codes
<input type="checkbox"/>	Digital Technology	<input type="checkbox"/>	Mammal Study	<input type="checkbox"/>	Space Exploration
<input type="checkbox"/>	Emergency Preparedness	<input type="checkbox"/>	Music	<input type="checkbox"/>	Stand Up Paddleboard Award
<input type="checkbox"/>	Engineering	<input type="checkbox"/>	Nuclear Science	<input type="checkbox"/>	Swimming
<input type="checkbox"/>	Environmental Science	<input type="checkbox"/>	Paul Bunyan Award	<input type="checkbox"/>	Wilderness Survival
<input type="checkbox"/>	Fingerprinting	<input type="checkbox"/>	Personal Fitness	<input type="checkbox"/>	Woodcarving

**Pricing:**

Total Number of Award: \_\_\_\_\_

Cost per Award: \$3.00

Total Cost: \_\_\_\_\_

**Office Use:**

Received By: \_\_\_\_\_

Paid: \_\_\_\_\_

Picked Up: \_\_\_\_\_

**The completed form is due to the Trading Post Wednesday Evening.**



# CRIMSON ARROW AWARD

This is an award that was started in the 1950s at Camp Schoellkopf and honors individual scouts and their love of summer camp. By earning this award, a scout is not only completing a variety of tasks around camp but also acquiring special skills that demonstrate their commitment to personal development, growth, and the scouting movement. To earn this award a scout must complete all requirements listed below. Scouts will be recognized at the closing campfire. After competition of a requirement, the scout must receive the initials of a staff member from that program area or event.

## REQUIREMENTS:

\_\_\_\_\_ Earn merit badges from at least two (2) different program areas (Ecology, Waterfront, Scoutcraft, Craft Lodge, Shooting Sports, COPE, Tech Center, and Eagle Academy). A scout may also use participation in YBOA as a substitute for one of the program areas.

\_\_\_\_\_ Participate in one (1) of following Waterfront events: Intro to SCUBA, Polar Bear Swim, Mile Swim, or any other Waterfront event.

\_\_\_\_\_ Participate in one (1) of following Ecology events: Star Gazing, Astronomy Dome, Creek Hike, Open Rocket Launch, or any other Ecology event.

\_\_\_\_\_ Participate in one (1) of following Scoutcraft events: Orienteering Course, Geocaching, Night Eyes, Order of the Knot / Flame, Spar Bowling, Fishing Derby, or any other Scoutcraft event.

\_\_\_\_\_ Participate in two (2) of following programs: C.O.P.E., Open Shotgun, Open Rifle, Open Archery, Mountain Biking, Black Powder Shoot, I Outshot the Sheriff Competition, Knife and Hatchet Throwing or other program designated by the Program Director.

\_\_\_\_\_ Participate in the Campwide Carnival

\_\_\_\_\_ Participate in or visit at least one (1) of these events: OA Ice Cream Social, Friendship Fire, Pathway of the Warrior, Young Braves Overnighter, Life to Eagle Training, Leave No Trace Training, or any other campwide event.

Name: \_\_\_\_\_ Unit: \_\_\_\_\_ Site: \_\_\_\_\_

The completed form is due to the Trading Post by noon on Friday.

# PRE-ORDER T-SHIRTS

**Pre-order your T-shirts by April 24, 2020. One order form totaled for each Troop.**

Order your shirts before camp and save!

T-Shirts will be handed out at the pre-camp leaders meeting, 7/1/2020

Put your Troop# on the back for an additional cost of \$4.00 per shirt.

(Minimum of 12 T-shirts must be ordered to put your Troop # on back)

**Mail payment with order form to:**

Greater Niagara Frontier Council  
Camping Office  
2860 Genesee St.  
Cheektowaga, NY 14225



Cost: Youth: S,M,L \$10.00  
Adult: S,M,L,XL \$10.00  
Adult: 2XL,3XL,4XL \$12.00

-----  
**CAMP SCHOELLKOPF T-SHIRT PRE ORDER FORM**

Troop # \_\_\_\_\_

Week attending camp: \_\_\_\_\_

Contact Name: \_\_\_\_\_

Phone # \_\_\_\_\_ Email \_\_\_\_\_

SIZE	QUANTITY	TOTAL
YS	@ 10.00	
YM	@ 10.00	
YL	@ 10.00	
AS	@ 10.00	
AM	@ 10.00	
AL	@ 10.00	
AXL	@ 10.00	
A2XL	@ 12.00	
A3XL	@ 12.00	
A4XL	@ 12.00	
A5XL	@ 13.00	
Troop#(Total Shirts)	@ 4.00	
TOTALS		

**Orders due by 4/24/2020. Order now and save!**

# SCHOELLKOPFIAA HONOR TROOP

**T**his award is given to a troop that live by the Scout Oath and Law and exemplify the aims of Scouting during their time at Camp Schoellkopf.

## REQUIREMENTS:

1. Have at least 1 patrol complete the W.D. Boyce Honor Patrol Award.

Program Director Signature: \_\_\_\_\_

2. Invite another troop or be invited to a Fellowship Fire on Wednesday night.

Camp Commissioner Signature: \_\_\_\_\_

3. Score an 85% or better every day for campsite inspections.

Camp Commissioner Signature: \_\_\_\_\_

4. Have your SPL or other representative attend the daily SPL Meeting following lunch with a buddy

Staff Initial M: \_\_\_\_\_ T: \_\_\_\_\_ W: \_\_\_\_\_ T: \_\_\_\_\_

5. Have scouts participate in programs in at least 5 different areas around camp.

Area: \_\_\_\_\_ Staff Signature: \_\_\_\_\_

6. Have your Scoutmaster earn the Pathway of the Warrior

Program Director Signature: \_\_\_\_\_

Unit: \_\_\_\_\_ Site: \_\_\_\_\_

The completed form is due to the Trading Post by noon on Friday.

# SCOUTCRAFT AWARDS

These awards are here to help us all to remember the basics of scouting.

As with anything in life, if you don't continually use a skill you forget it!

Demonstrate the following skills to any member of our Scoutcraft Staff during your week at camp.

## ORDER OF THE FLAME

### REQUIREMENTS:

\_\_\_\_\_ Show proof of Firem'n Chit

\_\_\_\_\_ Make a fire starter

Know the following fires, their uses and build them correctly without hesitation;

\_\_\_\_\_ Lean-To

\_\_\_\_\_ Teepee

\_\_\_\_\_ Log Cabin

\_\_\_\_\_ Hunters

\_\_\_\_\_ Correctly and without hesitation explain four fire-starting techniques without the use of a match or a lighter

\_\_\_\_\_ Start one of the four fires built in #4 with one of the techniques in #5 correctly and without hesitation.

## PAUL BUNYAN AWARD

### REQUIREMENTS:

\_\_\_\_\_ Explain Hazards you may encounter

\_\_\_\_\_ Show first aid for injuries that could occur

\_\_\_\_\_ Earn the Totin' Chip

\_\_\_\_\_ Help a scout or patrol earn the Totin' Chip

Be familiar with the proper, safe usage of the following tools

\_\_\_\_\_ Loppers

\_\_\_\_\_ McLeod

\_\_\_\_\_ Pulaski

\_\_\_\_\_ Saw

\_\_\_\_\_ Shovel

\_\_\_\_\_ Axe

\_\_\_\_\_ Hatchet

\_\_\_\_\_ Pick Axe

\_\_\_\_\_ PryBar

\_\_\_\_\_ Demonstrate proper usage of four of the tools above

\_\_\_\_\_ Conservation Project(s)

Name: \_\_\_\_\_ Unit: \_\_\_\_\_ Site: \_\_\_\_\_

## ORDER OF THE KNOT

### REQUIREMENTS:

Know the following knots, their uses and tie them correctly without hesitation;

\_\_\_\_\_ Square

\_\_\_\_\_ Sheet

\_\_\_\_\_ Clove Hitch

\_\_\_\_\_ Taunt Line

\_\_\_\_\_ Bowline

\_\_\_\_\_ Timber Hitch

\_\_\_\_\_ Double Half Hitch

Other than those in requirement #1, correctly and without hesitation, tie four (4) known knots – no improvisation. Know the purpose of each knot.

\_\_\_\_\_ #1

\_\_\_\_\_ #2

\_\_\_\_\_ #3

\_\_\_\_\_ #4

\_\_\_\_\_ Correctly and without hesitation, whip the end of a rope.

\_\_\_\_\_ Correctly and without hesitation, tie one of the following lashings: Diagonal, Square, or Sheer.

The completed form is due to the Trading Post by noon on Friday.

# SPECIAL REQUESTS

If you have a need that requires special attention due to medical or religious reasons, please fill out this request form and submit to the council service center at 2860 Genesee St. Buffalo, NY 14225, Attn: Sara Falsone, fax to (716) 891-4008 or email to [sara.falsone@scouting.org](mailto:sara.falsone@scouting.org). To better help us serve you please complete a form for each participant with a need and provide as much information as possible. **Please submit the completed form a *minimum of two weeks* before the participant will be attending camp.**

Participants Name \_\_\_\_\_ (Circle One) Pack/Troop # \_\_\_\_\_

Camp Name (Circle One):      Schoellkopf              Scouthaven

Dates Attending: \_\_\_\_\_ to \_\_\_\_\_

Home Contact Info: Name: \_\_\_\_\_ Phone: \_\_\_\_\_

**Food Allergies/Dietary Needs:**      YES              NO

Please describe:

---

---

Suggested food replacements: (We will do our best to make substitutions that meet your needs)

---

---

**Religious Needs:**      YES              NO

*What can we do to help?*

---

---

**Electricity Needs (i.e. CPAP Machine):**      YES              NO

*What is the need?*

---

**Mobility Needs:**              YES              NO

*What can we do to help?*

---

**Please return this form NO LATER than two weeks prior to your visit to our camps.**

# SUPPLY CHECKLIST

## *Personal Equipment & Gear*

- 2020 Medical Form**
- Pack or footlocker
- Complete Boy Scout uniform, Order of the Arrow sash (if member)
- Underwear & socks—7 pair
- Scout t-shirts
- Extra clothing (shorts, shirts)
- Jacket, sweater, sweatshirt, pants
- Hat, rain gear
- Mess kit, mug
- Swimming trunks and Water Shoes
- Hiking boots, sneakers, shower shoes
- Personal first aid kit
- Sleeping bag or blankets, pillow
- Foam or inflatable sleeping pad
- Toiletries
- Bath towel
- Notebook, pencil, pen
- Scout Handbook, merit badge pamphlets
- Merit badge partials, prerequisites
- Flashlight with extra batteries
- Watch, pocketknife, camera
- Water bottle
- Spending money
- Fishing pole and tackle
- Religious materials, if applicable
- Alarm clock
- Insect repellent, sunscreen
- Prescription medicine

## *Troop and Patrol Equipment*

- American, troop & patrol flags
- Extra American flag for campsite flagpole
- Lanterns, stove, fuel, liquid fuels lock box
- Cooking kit
- Campsite gateway materials
- Skit and stunt supplies
- Song book
- Dining Tarp
- Woods tools
- Rope
- Clothes line
- Sign in/Sign out system
- Soap, hand sanitizer
- First aid kit
- Troop Library (Boy Scout Fieldbook, merit badge pamphlets, Scoutmaster's Handbook)
- Thumbtacks
- Merit badge applications (blue cards)

## *Things to leave at home*

- Candles, personal electronics of any sort, camouflage clothing, valuables, fireworks, aerosol cans, computer games

# UNIT CHECKLISTS



**The Scoutmaster**



**The Senior Patrol Leader**

## ***Before Camp***

- Read the Camp Leaders Guide & Program Guide. Share it with all adult and youth leaders
- Hold a pre-camp troop meeting
- Meet with each Scout to discuss his advancement goals and general interests
- Complete personalized schedule with each camper, keeping the buddy system in mind
- Attend all pre-camp leader's meetings
- Collect orders and payment for Friday's family picnic
- Collect medical forms
- Collect and turn in payments
- Create campsite sign in/sign out system
- Submit merit badge & program pre-registration information online

## ***During Camp***

- Encourage program participation
- Attend daily Scoutmaster's meetings and report back to troop
- Track each Scout's advancement progress
- Complete an evaluation form at the end of camp
- Review completed merit badge applications
- Encourage the senior patrol leader to conduct patrol leaders council meetings during the week

## ***Before Camp***

- Read the Camp Leaders Guide & Program Guide. Share it with all adult and youth leaders
- Hold a patrol leader's council meeting in the spring to plan the summer camp program
- Check over troop equipment with the quartermaster
- Make tent assignments

## ***During Camp***

- Attend daily SPL meetings and report back to troop
- Maintain the troop bulletin board: fireguard, waiters, duty roster, tent assignments
- Coordinate troop's participation in camp-wide events
- Lead the troop during troop activities
- Report attendance at flag formations
- Be sure that Scouts observe quiet hours and are respectful of others
- Meet campsite inspection goals
- Complete an evaluation form at the end of camp
- Conduct patrol leaders council meetings throughout the week

# W.D. BOYCE HONOR PATROL

**T**his award is designed to celebrate patrols that fully commit to the patrol method and aims of scouting during their time at Camp Schoellkopf.

## REQUIREMENTS:

1. Bring a patrol flag to camp or create one at the Craft Lodge.

Craft Lodge Director Signature: \_\_\_\_\_

2. Have 2 or more members of your patrol complete a merit badge together.

Scout Names: \_\_\_\_\_

Merit Badge: \_\_\_\_\_

Area Director Signature: \_\_\_\_\_

3. Have 3 or more members of your patrol participate in a flag ceremony at breakfast or dinner.

Program Director / Commissioner Signature: \_\_\_\_\_

4. Participate as a whole patrol in at least 3 activities in camp.

Activity: \_\_\_\_\_ Staff Signature: \_\_\_\_\_

Activity: \_\_\_\_\_ Staff Signature: \_\_\_\_\_

Activity: Water Carnival \_\_\_\_\_ Staff Signature: \_\_\_\_\_

5. Sign up for a skit, song, or cheer for the Closing Campfire.

Program Director Signature: \_\_\_\_\_

Patrol: \_\_\_\_\_ Unit: \_\_\_\_\_ Site: \_\_\_\_\_

The completed form is due to the Trading Post by noon on Friday.