Klondike 2019 Wilderness First Aid







CAMP STONEHAVEN

4670 ALBRIGHT RD RANSOMVILLE NY 14131

January 25-27, 2019



- sponsored by Polaris District and

Greater Niagara Frontier Council, Boy Scouts of AmericaVersion 1

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General Information

Fees and Registration

Preregistration is required. The participation fee for this Camporee is \$12.00 per person (youth or adult). For registrations after January 18, 2019 a late fee of \$5 per person will be charged.

Register online at: http://www.wnyscouting.org/polaris/klondike

Each youth must be a registered Boy Scout, Venture, or Explorer to attend. Webelos may attend during the day if sponsored by a host troop.

Check - In

Check in will be from 5:00 PM to 8:00 PM Friday and at 8AM Saturday (for units that are not camping) at the Leaders Lodge. (See the Camp Stonehaven map at the end of this guide.) A unit roster must be provided to the Camporee Staff at check-in. The Unit Roster can be found at the end of this guide.

Camping Information

Units must pre-register and pay for a cabin and wood online at the Klondike registration link in the GNFC website prior to the Camporee. Units should be prepared to transport their gear by foot from the parking area.

District staff will conduct campsite inspections Saturday afternoon. Campsite and Gateway inspection criteria:

- Unit identification (flag or sign)
- · Tents properly erected and lined up
- Unit gear properly stored
- Patrol areas identified and neatly maintained
- Personal gear properly stored
- Dining shelter present
- Cooking and serving areas clean and organized
- Food properly stored
- Cooking equipment and utensils neatly stored
- Water supply (cooking and drinking) on hand
- · Cleaning facilities evident, including item used to screen grey water
- Menus and duty rosters posted
- First aid kit present and visible
- Stove and lantern fuels safely stored
- Fire extinguisher present
- Roster and Camporee schedule posted
- Gateway originality and alignment to the Klondike theme

Leaders Meeting - Cracker Barrel

Each unit should send the Senior Patrol Leader and Scoutmaster to the meeting on Friday at 9:00 PM and Saturday following the closing show at the Leaders Lodge.

Uniforms & Colors

Field uniform (Class A) should be worn throughout for opening flags, closing flags, and the religious service. Activity (Class B) uniforms may be worn Friday, Saturday and Sunday during the rest of the day. American flag and unit flags should be displayed near the entrance of each campsite. Please bring flags to the opening flag ceremony.

Religious Services

All are encouraged to attend the religious service offered on Saturday evening. The following religious services will be offered: Interfaith, Protestant, Catholic, Jewish

Meals

Units are responsible for all meals. Please make sure you a lot enough time to serve your meals and clean-up properly.

Awards & Recognition

All youth and adult participants will receive a Camporee patch. Recognition will also be given out for participation in other activities, including:

- Each of the Klondike stations
- An overall Shultz Cup winner

Sustainability

The Camporee has set a goal to be a zero-impact event. Units will be encouraged to follow Leave No Trace guidelines. Please plan your weekend to help minimize our impact.

Contact Information

Camporee Chair: Aaron Swanson

716-249-9155 (cell) cricket119swanson@gmail.com

Staff Advisor: Ariana Sneed - <u>Ariana.sneed@scouting.org</u>

Health & Safety

First Aid

All medical injuries/illnesses must be reported to the Camporee Health Warden. The Health Warden and contact information will be announced at the Friday night Bonfire and Cracker Barrel. Staff will also be in the Leaders Lodge.



If an event occurs requiring medical attention and the individual can make it to the Leaders Lodge, he/she should be escorted there. If the individual has a serious injury, do NOT move them and **call 911 then the** Camporee Health Warden. Medical personnel will be dispatched to the site of the medical emergency as needed.

Medications & Health Forms

Each unit attending the Camporee should have individual medical histories for each scout and adult. Health forms should be kept by the unit leader and made available to our medical staff as needed. Download the BSA form at http://www.scouting.org/filestore/HealthSafety/pdf/680-001 AB.pdf

Medications should be handled per unit policy. From the BSA Guide to Safe Scouting: The taking of prescription medication is the responsibility of the individual taking the medication and/or that individual's parent or guardian. A leader, after obtaining all the necessary information, can agree to accept the responsibility of making sure a youth takes the necessary medication at the appropriate time, but BSA does not mandate or necessarily encourage the leader to do so. Read the full BSA medication guidelines at

http://www.scouting.org/filestore/HealthSafety/pdf/SAFE USE OF MEDICATION IN SCOUTING.pdf

Be Prepared

- Training—
 - All Adults must have current YPT Training
 - One adult from each unit must complete Weather Hazards training at <u>my.scouting.org</u> (current within two years).
- Each Unit MUST have a minimum of two (2) registered adults over 21 with an adult / youth ratio of at least 1 adult for every 10 youths.
- Hydration—Remind Scouts to drink enough liquids throughout the day. Everyone should bring their own water bottle for the weekend. More information: http://www.riskmanagementinscouting.com/proper-hydration-are-you-paying-attention/
- Cold Weather-Related Health Issues—Review the symptoms of cold weather health conditions with your unit and report any instances to the closest medical tent for observation and treatment.
- Potable Water—Any unit camping at the Camporee should bring water jugs to carry at least 10 gallons. Water spigots will be available throughout Camp Stonehaven.
- Toilet Facilities—Latrines are available throughout the Camp (Look for the "L" on the Camp Stonehaven map).

Safety

- All Units should follow the Guide to Safe Scouting.
- Youth Protection—All adults must have current BSA Youth Protection Training (see my.scouting.org.)
- Buddy System—Scouts should utilize the buddy system at all times. Unit leadership should know where each group of buddies are in case of emergency.
- Fires—Cooking fires will be allowed at this event in the designated fire rings in each campsite or near each cabin. Units may also cook with propane or white gas stoves. Liquid fuels should be stored appropriately. For more information please refer to http://www.scouting.org/filestore/pdf/680-013WB.pdf. It is also recommended that all units provide fire extinguishers, appropriate for the fuel being used in case of cooking area fires. No flames are allowed in tents. In no case, should youth or adults try to fight fires that are out of control. Fire emergencies should be reported to the Camporee Ranger.
- Inclement Weather—In the event of unforeseen severe weather, (thunderstorms/high winds/flooding/snow/sleet/ice units will be notified. All leaders should congregate with their units, ensure that all members are present (take a head count), and proceed to the nearest permanent shelter. Further details to be discussed at the Friday evening leader's meeting.

Staffing

• Each unit reserving a cabin or lean-to will be expected to host one of the Klondike competitions at their site and provide adult leadership to run the event. Equipment for the events will be provided by the Klondike staff and distributed at the Friday leader's meeting, along with specific rules and scoring information. Each event should be able to handle two patrols at a time. Patrols should complete their own unit's event first on Saturday morning on a non-competitive basis. Contact the Klondike chair with questions.

Patrol Equipment List

At least one Patrol Member	 Rolls of gauze
Wrapped up Injured	 Small first aid kit
 Box of 2 in x 4 in Band aids 	 Wish Everitt a Happy Birthday (it
Scout Handbook	really is his birthday)
 2 long poles 6-8 ft long 	 Snack for judge at parade field (All
• Sled.	judges like Bacon)
• 2 slings	 3-4 bandanas
 Tarp, blanket, shirts 	 Pen / Pencil
• 2 Splints one long one short	 Patrol Flag

Events

Most Injured

Fire Ring Closing Campfire:

Young and Old, Men and Women are hereby challenged to see if you can spend the day wrapped up bandaged and casted. Your tale of woe to accompany your wounds will be presented at the closing campfire. Everyone is encouraged to participate. Contest is open to all. (One story submission per unit for campfire story)



Scoutmaster Cook Off

Leader lodge:

Open to all Adults, it's time to see if you can have you just desserts. (ie: Broken bone brownies)
All entries must include something of the theme of first aid, And must be cooked in camp.....



Gateway Challenge

Every Site:

Each Troop should make an old school Gateway, must include a first aid theme. Gateway must also include Troop Number & Town. There will be a First Second and Third prize given at closing Campfire

Hypodermic Darts

Leaders lodge:

Scouts will be given a set of hypodermic needles (relax all the grumbles, they are just getting darts) you will get one point for hitting a dart board on the injuries, not the vital organs

First Aid Baseball

Troop 107 Lean To:

A miniature baseball diamond is marked out on the floor. The first patrol lines up behind home plate. The "umpire" (game leader) holds the cards in their hands. In turn, each Scout in that patrol tries to answer a question given to him by the umpire. If the Scout gives the correct answer, they draw a card. They score whatever hit is indicated on the card and become a base runner as in regular baseball. If they do not answer the question correctly, they're out. After three outs, the next patrol comes to bat.

Bandaging

Cabin One:

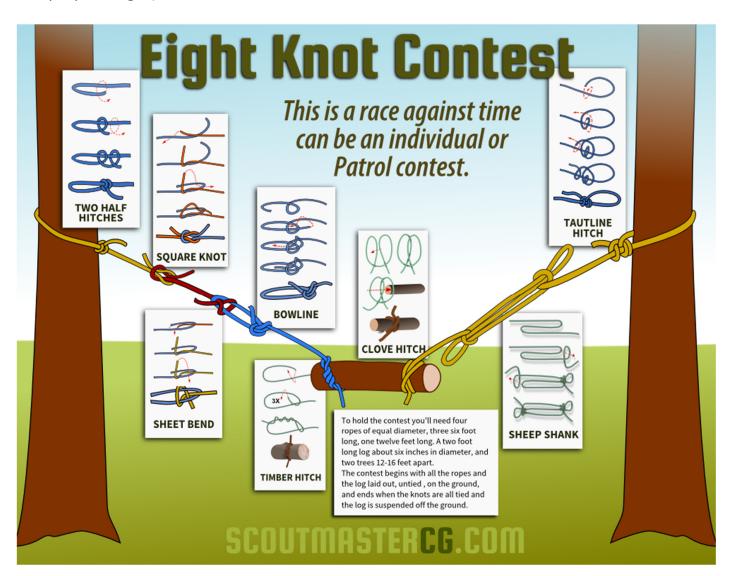
Each patrol will treat the injuries of their patrol leader who need a proper arm sling, head bandage and leg splint (entire leg) {timed event}

Eight Knot Contest

Cabin Two:

This is a race against time, and correct knot tied. One point for each correct knot, one point for log suspended designated height.

3, 2, 1 awarded for fastest time {time points will only be awarded for ALL knots tied correctly and proper height}



Two Person Carry

Niagara Cabin:

Each Patrol must work together and bring Zuzu her medicine. Using the two person carry, lift your patrol leader, carry them a distance, turn around and return with Zuzu's medicine (Timed event and one point for getting the medicine without dropping it, one point for patrol flag carried and displayed the entire trip, no dropping.... And 5 points for patrol yell followed by Scout song sung the entire time)

Pin the Band Aid on Your Leader

Stone Lean to:

Each patrol will be given 4 Boo Boos that need a band aid. Scouts will be blind folded and spun 9 times, then they must walk and stick the band aid on the injury (the victim, I mean injured, can verbally help. Direct moving will result in a loss of a point and a 5 second penalty) {Timed event} 1 point for each correct booboo covered.

2 Person "Cost You an Arm and a Leg" Saw

Rangers workshop:

Fastest time to saw through the log.

Yukon Back Woods Stretcher Course

Stone Lean to:

Two Patrol members will have a chance to test their abilities through the stretcher course, overcome hurdles, pick up injured scarecrows and return with them across the finish line ... (Timed event, one point for patrol flag, one point for patrol yell)

The Dan Ingram Memorial Klondike Sled Race

Parking lot:

Starting in the Parking lot all race Participants, scouts and scouters.

Will gather in the lot with their sleds and patrol items.

Scouts will go first and will have the opportunity to win this year's sled race trophy.

Scouters will have the opportunity to race to see if they if they still are as tuff as a Boy Scout. Scouters must follow the same rules have a patrol name, yell, flag and patrol gear to run the race.....

The Shultz Cup

Named in honor of longtime Scouters Dave and Betty Shultz, the Shultz Cup is awarded to the top overall patrol at the Klondike. The winning patrol may keep the Cup for one year, and then return it at the 2020 Polaris Klondike Derby. Previous winners are:

2003: Troop 829, Youngstown	2004: Troop 450, Tonawanda
2005: Troop 450, Tonawanda	2006: Troop 107, Buffalo
2007: Troop 841, Niagara Falls	2008: Troop 450, Tonawanda
2009: Troop 225, Kenmore	2010: Troop 450, Tonawanda
2011: Troop 450, Tonawanda	2012: Troop 829, Youngstown
2013: Troop 450, Tonawanda	2014: Troop 829, Youngstown
2015: Troop 5, Buffalo	2016: Troop 5, Buffalo
2017: Troop 5, Buffalo	2018: Troop 4, Lockport

TROOP # PATROL	
Operation Darts	
Dart 1: Dart 2: Dart 3:	Dart 4
First Aid Baseball	
Hits Runs	
Bandaging	
Immobile arm sling Head bandaged Time	Leg Splint
Eight knot challenge	
Time Time point Two half hitches Timber hitch Square knot Clover hitch Sheet bend Sheep shank Bowline Taut line hitch	
Two Person Carry	
Time Zuzu point Flag displayed point Patrols yell Scout song	_
<u>Pin the Band Aid on your leader</u>	
Time Head Shoulder Knees	Toes
Stretcher Course	
Time Scarecrows Patrol Flag Patrol Yell	
Two Person Cost You an Arm and a Leg Saw	

Time_____

Schedule of Events

Friday, January 25

- 5:00 pm Registration & Setup
- 9:00 pm SM/SPL Meeting & Cracker Barrel
- 11:00 pm Taps

Saturday, January 26

- 7:00 am Reveille and Unit In-Site Breakfast
- 8:00 am Non-Camping Units Registration
- 8:15 am Opening Flags / Sled Inspection
- 8:30 am Patrol Competitions
- 12:00 pm Unit In-Site Lunch
- 1:00 pm Patrol Competitions Resume
- 3:00 pm Patrol Competitions Ends
- 3:00 pm Desserts Cook off Judging
- 3:15 pm Program Areas turn in score sheets
- 3:15 pm Dan Ingram Sled race begins
- 4:45 pm Closing Flags
- 5:00 pm Unit In-Site Dinner
- 7:00 pm Religious Services (Interfaith, Protestant, Catholic, Jewish)
- 8:00 pm Closing Campfire / Awards
- 9:30 pm (after closing campfire / awards) SM/SPL Cracker Barrel
- 11:00 pm Taps

Sunday, January 27

- 7:00 am Reveille and Unit In-Site Breakfast
- 9:00 Check Out

POLARIS KLONDIKE 2019 JANUARY 25-27 <u>Unit Roster</u>

Troop #	District:	
Thi	s form must be turned in at registra	ation
Adults		Position
Youth: Senior Patrol Leader:		
Patrol:	Patrol:	Patrol:
PL:	PL:	PL:

Camp Stonehaven Map Redrawn by: Jerry Sullivan III 10-25-13 15) Picnic shelter (F) Niagara (17)] [3] 6 Stone lean-to Rangers barn (4) (5) (6) Troop 107 lean-to Camp Stonehaven 9 - Klck - a - poo 10 - Stone 11 - Lost Horizon 12 - Seneca 13 - McKay 14 - Onondaga 15 - Jiewa 0 Rangers house