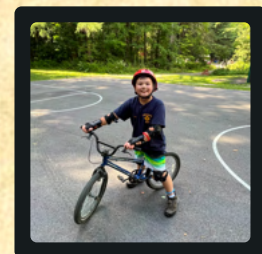
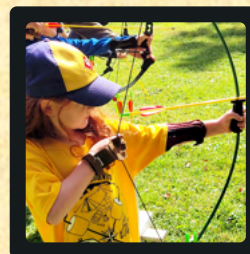
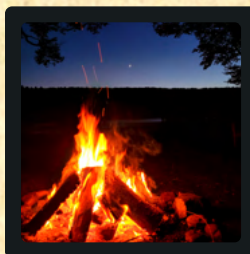
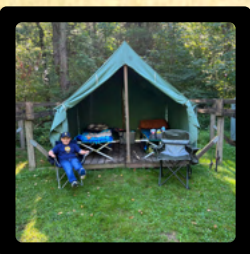
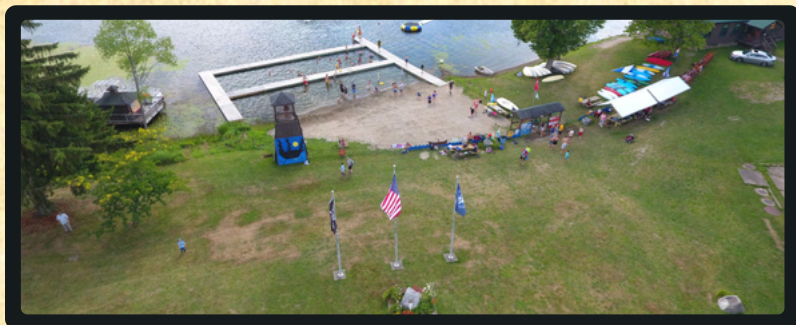


CAMP SCOUTHAVEN

CUB SCOUT GUIDEBOOK



THE MISSION OF THE BOY SCOUTS OF AMERICA

To prepare young people to make ethical and moral choices over their lifetimes by instilling in them the values of the Scout Oath and Law.

AIMS AND METHODS

The Aims of Scouting are Character, Citizenship, Personal Fitness & Leadership.

The methods used to achieve those aims are Living the Ideals, Belonging to a Den, Advancement, Family Involvement, Activities, Serving the Neighborhood & Uniform.

THE MISSION OF CAMP SCOUTHAVEN

To deliver the promise of Scouting by instilling a spirit of adventure, fun, and discovery in all Scouts, using the outdoors as a classroom.

NYS DEPARTMENT OF HEALTH

In New York State, summer camps must have a state, city, or, county health department permit to operate legally. These permits are issued only if the camp complies with the state's health regulations. More Information about these requirements is available at <https://www.health.ny.gov/publications/3601.pdf>

SPECIAL REQUESTS

Please make sure to submit a Special Request Form at least two weeks prior to your stay at camp. A request needs to be completed for any Food Allergies / Dietary Needs, Electric Needs for CPAP / Medical Reasons, and to bring a trailer. The Special Request Form is available online at wnyscouting.org/scouthaven.

A \$25 late fee (per person) will be charged to each participant who fails to request Dietary Accommodations at least two weeks before their camp session.

CAMP SCOUTHAVEN

Camp Scouthaven is owned and operated by the Greater Niagara Frontier Council of the Boy Scouts of America. The camp is inspected by the New York State Health Department and the National Council of the Boy Scouts of America. Copies of our most recent inspections are available at the Council Service Center. Camp Scouthaven is operated for all registered scouts without regard to race, age, disability, religion, or national origin.

CUB SCOUT SESSIONS

Session 1 - 7/23 to 7/26

Session 3 - 8/4 to 8/7

Session 2 - 7/29 to 8/1

Session 4 - 8/9 to 8/12

2023 PRICING

\$340 Cub Scout

\$175 Cub Scout Adult

\$150 Den Chief Scout

2023 PAYMENT SCHEDULE

12/1/22 - \$100 Site Deposit per Unit

3/1/23 - \$100 Bunk Deposit per Participant Due (*Updated*)

05/01/23 - Final Payments Due

A \$25 late fee (per person) is applied to the final payment of each participant who does not complete the payment schedule on time.

ADULT LEADERSHIP IN CAMP

All adults attending and staying overnight at Summer Camp MUST be registered (Paid Adult Registration) in the BSA and have valid Youth Protection Training. It is the Greater Niagara Frontier Policy that all adults must have a paid adult registration with the BSA. Any adult that arrives at Camp that does not have a current paid BSA registration and Youth Protection Training will not be permitted to stay overnight. Units must turn in a Roster showing Paid Adults (Merit Badge Counselor, Lion Partner, or Tiger Adult are not Paid Adult Positions) that are registered with their Unit by June 30, 2023. Two-deep leadership is required in camp at all times. Two adults must be at least 21 years of age or older. For co-ed or female units, one adult over 21 must be female.

DEN CHIEFS

Den Chiefs must be currently acting as a Den Chief in a Pack for 3 months or longer verified by Chair/Cubmaster, Approved by Scoutmaster & SPL of the Troop, 1st Class Scout, & have Taken Den Chief Training.

CAMPERSHIPS

Families in need of financial assistance are encouraged to apply for a GNFC Campership. No camperships are available for adults. Camperships can contribute up to 50% of a campers fee. Please go online to wnyscouting.org/Scouthaven to apply. Campership applications will be accepted between 01/01/2023 and 03/01/2023.

WELCOME HOME

Hear ye, hear ye! Let it be known your presence is hereby formally requested at Camp Scouthaven this summer!! Don your Wizard hat and cloak, and prepare for a magical journey conquering dragons, casting spells, and defeating dark knights at Camp Scouthaven this summer with the Wizard's Castle Quest 2023.

Speaking on behalf of our staff, volunteers, and council, Welcome Home Again! Planning helps to ensure everyone gets the most out of summer camp. Please share this and the Leaders & Parents Guidebook with those in your unit attending camp. Our staff, volunteers, and committees have been working double time to release this Program Guide earlier than ever before to help with your unit's planning. This spring expect to see the last pieces of the puzzle come together as we finalize the special program schedules, awards, and more.

This summer we are working to embrace more technology around camp to better supplement our time spent outdoors. This spring we will launch a smartphone app for participants to use at summer camp. This app will feature the latest schedules, reminders, and more. All registered participants will receive an email invite to join.

We can't run camp without our volunteers, friends, and families. As we work through the winter into another year of camp, I hope everyone will join in on the fun. Whether coming to our Beaver Weekend to help with service projects or spending some time with us out at summer camp leading programs and projects, either on your own or when you attend with your unit.

If you have any area of interest please let us know!

Please feel free to contact us anytime if we can help prepare your unit in any way for camp.

Josh Stellrecht - Camp Director & Stacey Ramos - Program Director

Follow us on Facebook and visit www.wnyscouting.org/scouthaven to stay up to date on all things Camp Scouthaven!

MEET THE 2023 LEADERSHIP TEAM

Josh Stellrecht

Camp Director

716-572-6692

Josh@gnfccamps.org

Josh brings over 14 years of summer camp experience to our team. He has served in Aquatics, STEM, and management positions before at our camps.

Contact Josh to apply for Camp Staff, for Trading Post Information, and Pre-Camp Questions.

Stacey Ramos

Program Director

716-572-6692

Stacey@gnfccamps.org

Stacey returns for her third summer as Program Director at Camp Scouthaven. Before joining our staff, Stacey ran GNFC's day camp programs.

Contact Stacey with your program questions about schedules, adventures, activities, or overnights.

Bob Blatz

GNFC Operations Manager

716-512-6215

Bob.Blatz@scouting.org

Bob supports Summer Camp operations as our registrar. Before working in the Operations Office, Bob served as SDE and Summer Camp Commissioner.

Contact Bob if your unit needs assistance registering or paying for Summer Camp.

Chris Matthewson

Camp Advisor

716-512-6212

Chris.Matthewson@scouting.org

Chris supervises Summer Camp Operations in addition to his role as Onondaga District Executive.

Contact Chris if you need anything and aren't sure where to start.



ARRIVAL DAY

TIME	
9:00 AM	Unit Check In
10:00 AM	
11:00 AM	Camp Orientation
12:00 PM	
1:00 PM	Lunch
2:00 PM	Camp Wide Summit
3:00 PM	Special Program
4:00 PM	
5:00 PM	In Site Time
5:30 PM	Retreat
5:45 PM	Dinner
7:00 PM	Religious Services
8:15 PM	Campfire Assembly at Dining Hall
8:30 PM	Opening Campfire

UNIT CHECK-IN

Check-In will be between 9AM and 11AM on Day 1 at the camp parking lot. Once all vehicles in your party have arrived, check in with your roster at the shelter.

CAMP ORIENTATION

You will be assigned a Unit Guide to aid your unit in the following tasks. The order of which will be dependent on wait time at each station: Medical Recheck, Aquatics Orientation & Swim Tests, Camp Site Gear Drop & Camp Tour.

Gear will primarily be transported to each campsite on foot.

Wheelbarrows are available for use in the parking lot.

On a per-case basis personal vehicles may be permitted to move gear. Advanced notice is required for unit trailers.

Every participant (youth and adult) is required to complete the Medical Re-Check and Aquatics Orientation. Have your Medical Form & OTC Form completed and in hand during your check-in.

If you have not pre-tested, make sure you have swim attire ready to put on shortly after arrival at camp. Following a brief orientation, each participant will complete a swim test. Pre-test dates, if available, will be announced this spring.
Only Cub Scout Adults can pre-test.

Below are the requirements for each ability level.

Swimmer's Test (Blue)

- Jump feet first into water over your head and surface; Swim 75 yards in a strong manner using one or more of the following strokes: sidestroke, breaststroke, trudgen, or crawl.
- Swim 25 yards on your back, using an easy, resting stroke.
- Rest by floating

Beginner's Test (Red)

- Jump feet first into water over your head, come the surface, level off, swim 25 feet, turn sharply
- Swim back to the starting point.

Non-Swimmer (White)

- Bop and splash in water up to your waist.
- Anyone who was either unable or does not wish to complete the other ability levels.

LUNCH

Lunch will take place at 1PM on Day 1.

All units will line up in front of the Dining Hall.

CAMP WIDE SUMMIT

Following Lunch, everyone will meet in the campfire ring. After a Shooting Sports Orientation, all cubs will be dismissed to the Parade Field to make their totem. Parents will stay for brief announcements and schedule reviews.

PERIOD E & F

The fun starts right away with the Special Programs E & F Period.

RELIGIOUS SERVICES

Services are offered the Evening of Day 1 at 7PM. A Roman Catholic Mass and an Interfaith Service will be offered.
Field Uniforms are worn during services.

OPENING CAMPFIRE

Units will meet wearing Field Uniforms in front of the Dining Hall at 8:15PM for the opening campfire. Once all units are accounted for, staff will guide units to the Pine Bowl. Be sure to bring a chair or blanket if desired.

PROGRAM OVERVIEW

This year, Cubs and their parents can expect a completely open program. This allows Cubs to visit the program areas of their choice throughout their entire stay. Opportunities to complete rank-specific advancement will still be available and will be noted on the schedule.

Upon arrival, your unit can expect to receive an up-to-date schedule for the week as well as a helpful tracking sheet that will list the opportunities to earn adventures and complete award requirements for each rank.

During Day 1 Orientation, each camper will make a totem. Use your totem to collect as many beads as possible while taking part in the program while at camp!

CUB SESSION SCHEDULE

TIME	DAY 1	DAY 2 & 3	DAY 4
6:30 AM		Sunrise Programs	
7:45 AM		Flag Formation	
8:00 AM		Breakfast	
9:00 AM	Unit	Period A	
10:00 AM	Check In	Period B	
11:00 AM	Camp Orientation	Period C	
12:15 PM		Lunch	Family BBQ 12:15PM Campwide Games 1:30PM Flags & Closing Campfire 3:15PM Camp Adjourned 4:30PM
1:00 PM	Lunch	Siesta	
2:00 PM	Camp Wide Summit	Period D	
3:00 PM	Special Program	Period E	
4:00 PM		Period F	
5:00 PM	In Site Time		
5:30 PM	Retreat		
5:45 PM	Dinner		
7:00 PM	Religious Services	Evening Programs	
8:30 PM	Opening Campfire	Late Night Programs	

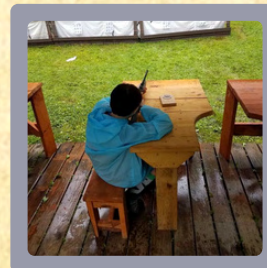
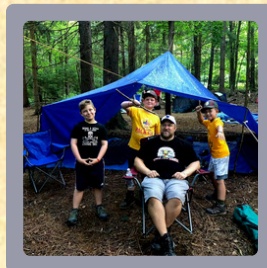
** Periods end 10 minutes before the hour.*

Day 4 afternoon features a camp-wide celebration to celebrate your time at camp. A Family Picnic starts things off at 12:15PM. Guests are welcome to attend, pre-registration is required. BBQ Tickets are pre-ordered online at wnyscouting.org/scouthaven beginning May 1st. Orders can be placed at camp as well by the end of Day 1 at the Trading Post. Following Lunch will be our camp-wide games and a closing campfire.

ARROW OF LIGHT OVERNIGHTER

On Night 3, Cub Scouts entering their final year before crossover will venture "up the hill" for the AOL Overnight Adventure. This overnighter will take place across Route 98 in the woods of Camp Scouthaven. Arrow of Light Scouts can expect a taste of what they can look forward to at the next level in their scouting journey. Program Highlights include Action Archery, Pioneering Activities, a campfire program, and sleeping under the Stars (or in a tent you pitch yourself). For the duration of this adventure, Arrow of Light Scouts and their accompanying adult should plan to have sturdy footwear. Hiking Boots are strongly recommended. While we have a limited number of tents available for use, you should plan on bringing your own tent for this overnighter. As well as the following items:

A sleeping bag, small pillow, tarp, bug repellent, flashlight, hoodie, & a water bottle.



CAMP WIDE EVENTS

FLAG FORMATIONS

At 7:45am and 5:30pm each day, the camp assembles at the parade field to raise and lower the colors. Units should arrive as a group. Field uniforms are expected at Breakfast and Dinner Formations. All packs are highly encouraged to serve as the camp color guard once during the week. Talk with the Program Director to learn more. Units will report directly to the front of the Dining Hall for lunch daily.

CAMPFIRES

On Night 1, the Camp Staff hosts an opening campfire in the Pine Bowl. Units are encouraged to contribute a skit, song, run-on, or cheer for use at the closing campfire on Day 4. If your pack would like to participate in the closing campfire, please sign up at the Camp Office.

FELLOWSHIP FIRES

On Night 2, every unit is encouraged to celebrate a campfire at their site. Camp Staff will be stopping to visit each pack.

GATEWAY COMPETITION

We are challenging you all to build a fantastic gateway for each of your sites. The gateway that is determined to be the most impressive while excelling in the uses of your scout skills. The criteria will be measured on a scale of 0-5. Five being mind-blowing, and 0 being non-existent. Criteria: Originality & Theme Usage, Functionality, Quality of work, & Utilization of Scout Skills.

CHAPLAINCY

Religious Services: A Roman Catholic Mass and an Interfaith Service will be offered the Evening of Day 1 following dinner.

Field Uniforms are worn during services.

Scouthaven Religious Award: Learn more about the new Scouthaven Religious Award this summer at camp!

More information coming this spring.

SERVICE AT CAMP

All units are encouraged to perform service projects while at camp. Adults are also encouraged to volunteer in areas round camp during their free time. Ask the Commissioners how you can get involved.

THE BUDDY SYSTEM

No Scout is allowed to travel anywhere in camp alone. Buddies do not need to be from the same unit but should be within 2-3 years of age. A Scout found without a buddy will be escorted to their destination and their name will be submitted to the Camp Director. A second offense will initiate a conference with the scout, pack leadership, and the Camp Director. A third offense will lead to dismissal of the Scout from camp.



PRE-CAMP EVENTS

CAMP MANAGEMENT OFFICE HOURS

Each month leading up to camp, join our Summer Camp Management Team for virtual office hours. Come visit with us and bring your questions, concerns, and suggestions. Let us know what we can do to help your unit this summer.

Registration is available online at wnyscouting.org/scouthaven

Dates: 1/17, 2/21, 3/21, 4/18, & 5/16
Each date runs drop in sessions from 7PM to 8PM.

2023 UNIVERSITY OF SCOUTING

Saturday March 25, 2023
7:30AM to 4:30PM

Notre Dame High School
73 Union Street
Batavia, New York

Make sure to visit us at University of Scouting at our informational table to see all the excitement planned for this summer. Expect to learn more about our program plans and have the opportunity to ask questions and provide suggestions.

LEADERS & PARENTS PRE-CAMP MEETING

All leaders and parent's are invited to join our pre-camp meeting. We will be presenting updates, reviewing any changes, and answering your questions.

The meeting will be on June 21st at 7PM at the Council Office and available on Zoom.

SCOUTHAVEN BEAVER WEEKEND

Save the Dates: 6/16/23 to 6/17/2023
More information coming this spring

TRADING POST



The camp store is stocked with souvenirs, crafts, t-shirts, Scouting merchandise, pocketknives, personal hygiene items, and, of course, snacks and drinks. Cash, checks, and credit cards are accepted.

Leaders and parents may pay into debit accounts for session-long usage.

T-SHIRT PRE-SALE

Take advantage and pre-order your 2023 Camp T-Shirt (design featured on the left). Pre-ordering guarantees your size is available and is offered at a discounted rate. Only limited quantities will be available at camp. Orders are placed online at wnyscouting.org/scouthaven between 3/15/2022 to to 5/15/2022.

SUMMER CAMP STAFF



Are you ready to be
EXTRAORDINARY?

COME WORK WITH US!

We're looking to hire those who are ready for a summer of adventure. Staff members take on the challenge of using the outdoors as a classroom to show scouts the promise of scouting.



CAMP AREAS

ACTIVITIES
AQUATICS
CRAFT LODGE
ECOLOGY
OUTDOOR SKILLS
STEM CENTER
KITCHEN
TRADING POST



APPLY TO [WNYSCOUTING.ORG/SCOUTHAVEN](https://wnyscouting.org/scouthaven)

**CONTACT [JOSH@GNFCCAMPS.ORG](mailto:josh@gnfccamps.org)
FOR MORE INFORMATION**

TRAINING OPPORTUNITY

STAFF DEVELOPMENT TRAINING PROGRAM

Camp Staff Aids in our Volunteer Staff Development Program will gain leadership-focused camp experience. Participants will learn skills to prepare to become full-time staff members in the future and to develop skills to bring back to leadership positions in their units. In addition to training alongside our staff, participants will be teaching assistants during instruction, be den chiefs during Cub Scout sessions, and have the opportunity to earn Merit Badges. This program is designed for those who are 15 years old and will be 16 years by 7/1/2024.

APPLY TODAY, EMAIL [JOSH@GNFCCAMPS.ORG](mailto:josh@gnfccamps.org)

SUPPLY CHECKLIST

Personal Equipment & Gear

Medical Form with OTC & COVID Form

Pack or footlocker

Complete uniform,

Order of the Arrow sash (if a member)

Underwear & socks

Scout t-shirts

Extra clothing (shorts, shirts)

Jacket, sweater, sweatshirt, pants

Hat

Rain gear

Mess kit, mug

Swimming Trunks and Water Shoes

Hiking boots, sneakers, shower shoes

Personal first aid kit

Sleeping bag or blankets, pillow

Foam or inflatable sleeping pad

Toiletries

Bath towel

Notebook, pencil, pen

Scout Handbook, merit badge pamphlets

Merit badge partials, prerequisites

Flashlight with extra batteries

Watch

Pocketknife

Water bottle

Spending money

Fishing pole and tackle

Religious materials, if applicable

Alarm clock

Insect repellent

Blanket for Movie Night

Sunscreen

Prescription Medicine

Things to leave at home

Candles, personal electronics, valuables, fireworks, aerosol cans, and items of value.



CAMP SCOUTHAVEN
10784 NY-98
Freedom, NY 14065

End of the World